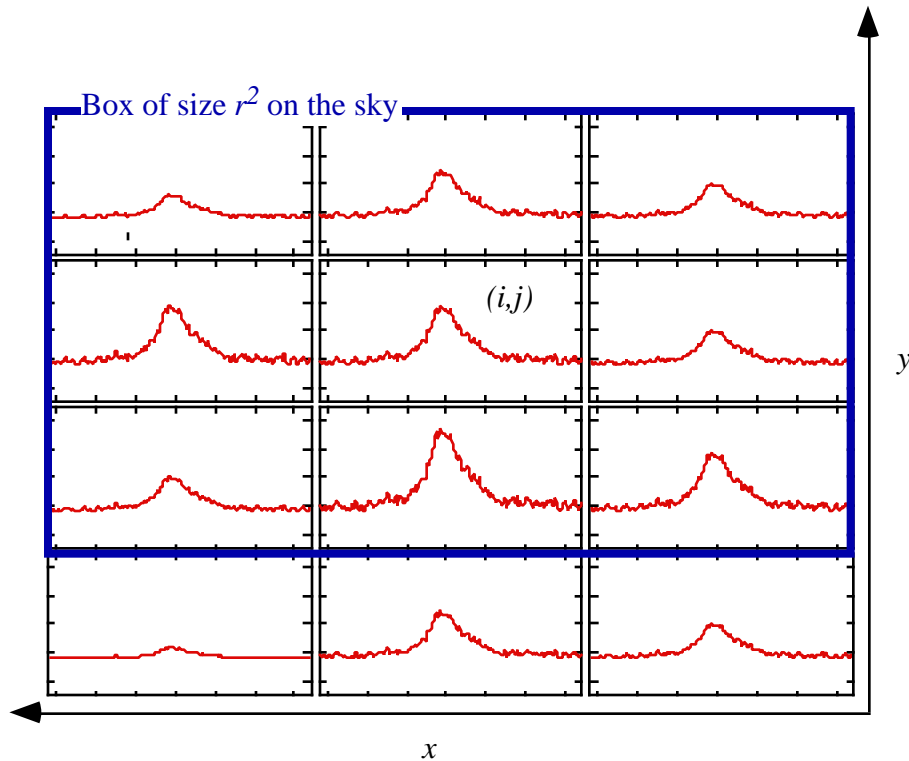


THE SPECTRAL-CORRELATION FUNCTION METHOD (SCF METHOD)

Assume that the spectra below represent a small segment of a much larger data cube.



Let the indices on the spectra in the cube be (i,j) .

Let the abscissa of each spectrum be velocity, v .

Let the ordinate of each spectrum be antenna temperature, T_A^* .

Let the total dimensions of the data cube be $(0...X, 0...Y, 0...V)$.

Given the above, the basic SCF subroutine proceeds as follows:

1. Estimate line parameters, T_A^* , Δv , v_{LSR} , for each spectrum in the map (can be done by fitting Gaussians, or calculating moments--initially, test which procedure is more reliable).
2. Remove baseline, using windows based in Step 1, and determine the rms, σ_{rms} , for each spectrum in the map.
3. Re-fit line parameters, using same method as in Step 1. This post-baseline-subtraction set of parameters is referred to below as $T_A^*(x,y)$, $\Delta v(x,y)$, $v_{LSR}(x,y)$.

4. Select resolution for SCF, r . Minimum is “ $r=3$ ” meaning a spectrum and all of its nearest neighbors.
5. Consider a spectrum at position $(x,y)=(i,j)$, and perform the following mathematical operations, considering only the restricted velocity range (within q FWHM linewidths of v_{LSR})

$$v_{LSR}(i,j) - q\Delta v(i,j) < v_{LSR}(i,j) < v_{LSR}(i,j) + q\Delta v(i,j),$$

- i.) Calculate the integrated intensity, $T_{\text{int}}(x,y)$, over this velocity range. Then, for each of the spectra satisfying the criteria

$$i - (r-1)/2 < x < i + (r-1)/2 \text{ but } x \neq i$$

$$j - (r-1)/2 < y < j + (r-1)/2 \text{ but } y \neq j,$$

- ii.) determine the optimum lag, $\tau_{a,b,i,j} \equiv \tau_{a,b}$, and scaling, $s_{a,b,i,j} \equiv s_{a,b}$, between the spectrum being considered (call it (a,b)) and the one at (i,j) and, by sliding and scaling (a,b) until the function

$$[\delta_{a,b,i,j}(v)]^2 = [s_{a,b} T_A^*(a,b, (v - \tau_{a,b})) - T_A^*(i,j, v)]^2$$

is minimized. $\delta(v)$ represents the deviation between the spectrum at (i,j) and the shifted one at (a,b) , and is a function of velocity, but only exists over the velocity range specified above.

- iii.) Calculate the velocity-averaged deviation,

$$[\delta_{a,b,i,j}]^2 \equiv [\delta_{a,b}]^2 = \frac{\int_{v_{LSR}(x,y)-q\Delta v(x,y)}^{v_{LSR}(x,y)+q\Delta v(x,y)} [\delta_{a,b,i,j}(v)]^2 dv}{2q\Delta v}$$

for each spectrum (a,b) , which is just a number.

- iv.) Calculate the “average” deviation, $\delta_{i,j}$, at the position $(x,y)=(i,j)$ by averaging over all the (a,b) ’s within the resolution element, r .

$$\delta_{i,j} = \frac{\sum_{a=i-(r-1)/2}^{i+(r-1)/2} \sum_{b=j-(r-1)/2}^{j+(r-1)/2} \delta_{a,b}}{r^2 - 1}; \quad a \neq i, b \neq j$$

- v.) Calculate the “average” lag, $\tau_{i,j}$, at the position $(x,y)=(i,j)$ by averaging over all the (a,b) ’s within the resolution element, r .

$$\tau_{i,j} = \frac{\sum_{a=i-(r-1)/2}^{i+(r-1)/2} \sum_{b=j-(r-1)/2}^{j+(r-1)/2} \tau_{a,b}}{r^2 - 1}; \quad a \neq i, b \neq j$$

vi.) Repeat, calculating all relevant parameters, for cases where various combinations of lag and scaling are employed, producing results as follows:

	Scaling ON	Scaling OFF ($s \equiv 1$)
Lag ON	$\delta_{i,j}, \tau_{i,j}$	$\delta_{i,j}^l, \tau_{i,j}^l$
Lag OFF ($\tau \equiv 1$)	$\delta_{i,j}^s$	$\delta_{i,j}^o$

6. Repeat Item 5 for every spectrum in the map that has at least $r^2 - 1$ neighbors.

7. The output of the subroutine, for a given resolution, is:

$x, y, i, j, T_A^*(x, y), \Delta v(x, y), v_{LSR}(x, y), T_{int}(x, y), \sigma_{rms}, T_A^*(x, y)/\sigma_{rms}, \delta_{i,j}, \tau_{i,j}, \delta_{i,j}^o, \delta_{i,j}^l, \tau_{i,j}^l, \delta_{i,j}^s$

8. This output is then used to generate contour maps of all the (non-coordinate-like) parameters listed above.

9. The sub-routine can be run again at a different resolution, where a new output table is produced.

Possible modifications:

Only include spectra with S/N above a threshold. (Should not be necessary).