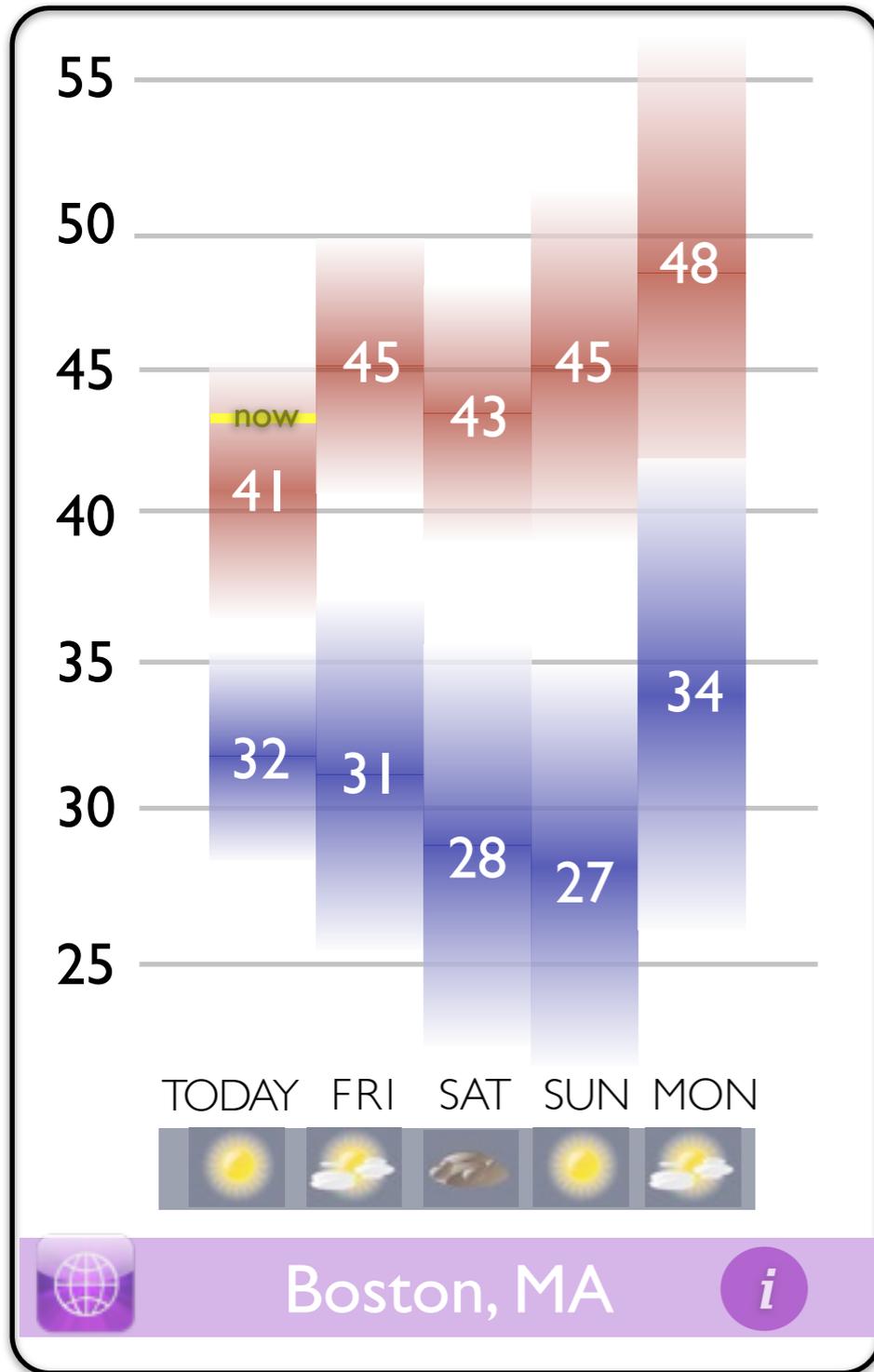
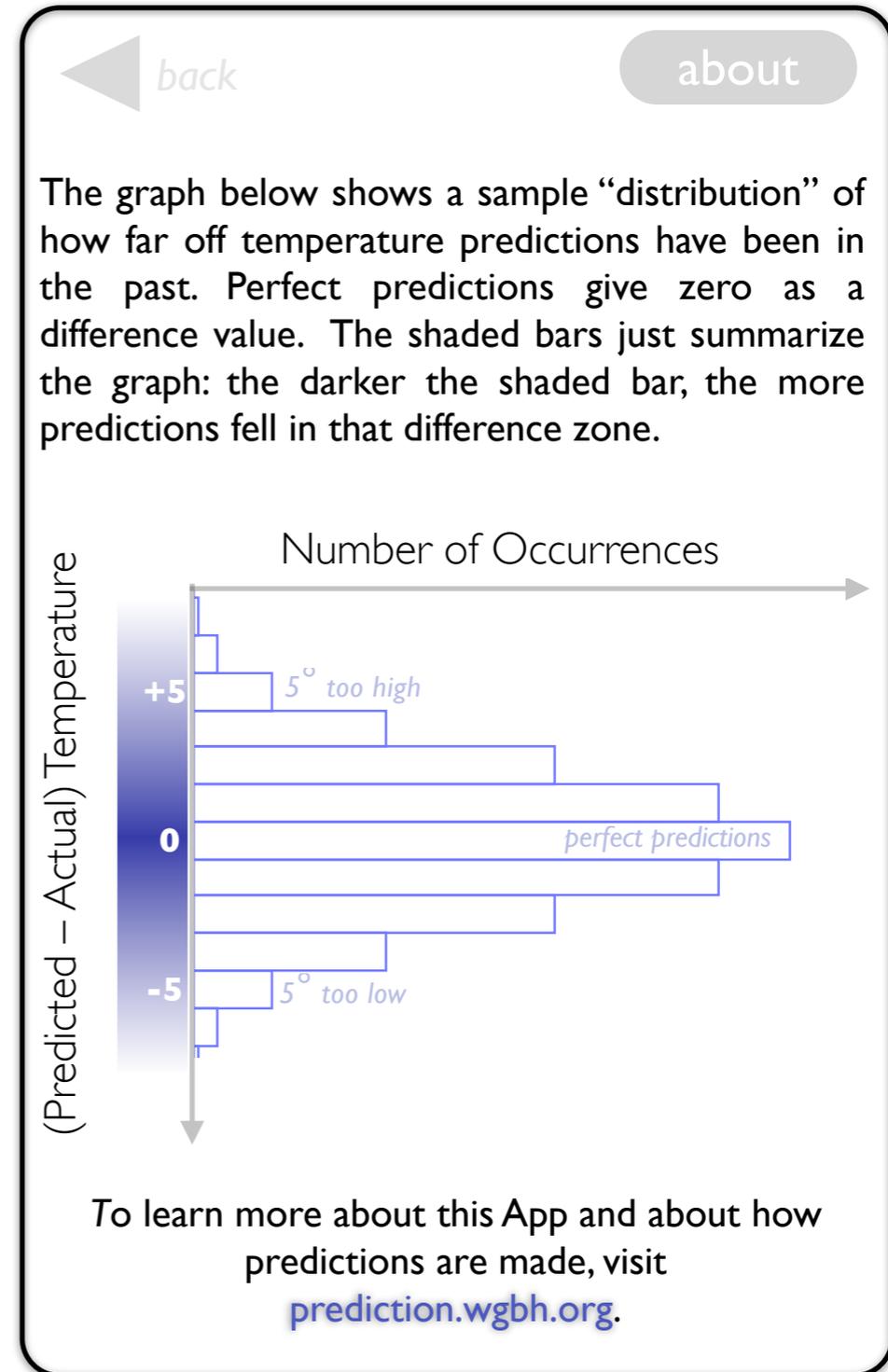


While you are waiting...here's an in-the-works [iPhone] App on "Uncertainty" being made in conjunction with my course & a project on "Prediction" we're doing at WGBH...

main screen



info screen



goes to location screen



goes to info screen



goes to about screen

From Baby Pictures to Baby Stars: What Scientists *Can* See



*What kind of
credentials are
those??*

Alyssa A. Goodman
Harvard University (HCO+IIC)
Smithsonian Astrophysical Observatory
Scholar-in-Residence, WGBH





IMG_4705



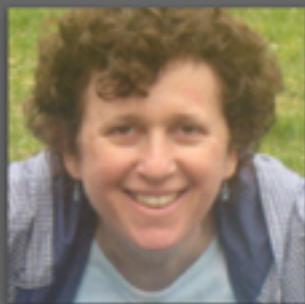
IMG_4661



1268



IMG_4130



IMG_4129



IMG_4128



fun this was!



IMG_3343



IMG_3343



IMG_3338



3251



IMG_3238



View



Confirm Name



Edit



Rotate



Flag



Hide



Slideshow



Book



Calendar



Card



MobileMe



Facebook



Flickr



Email



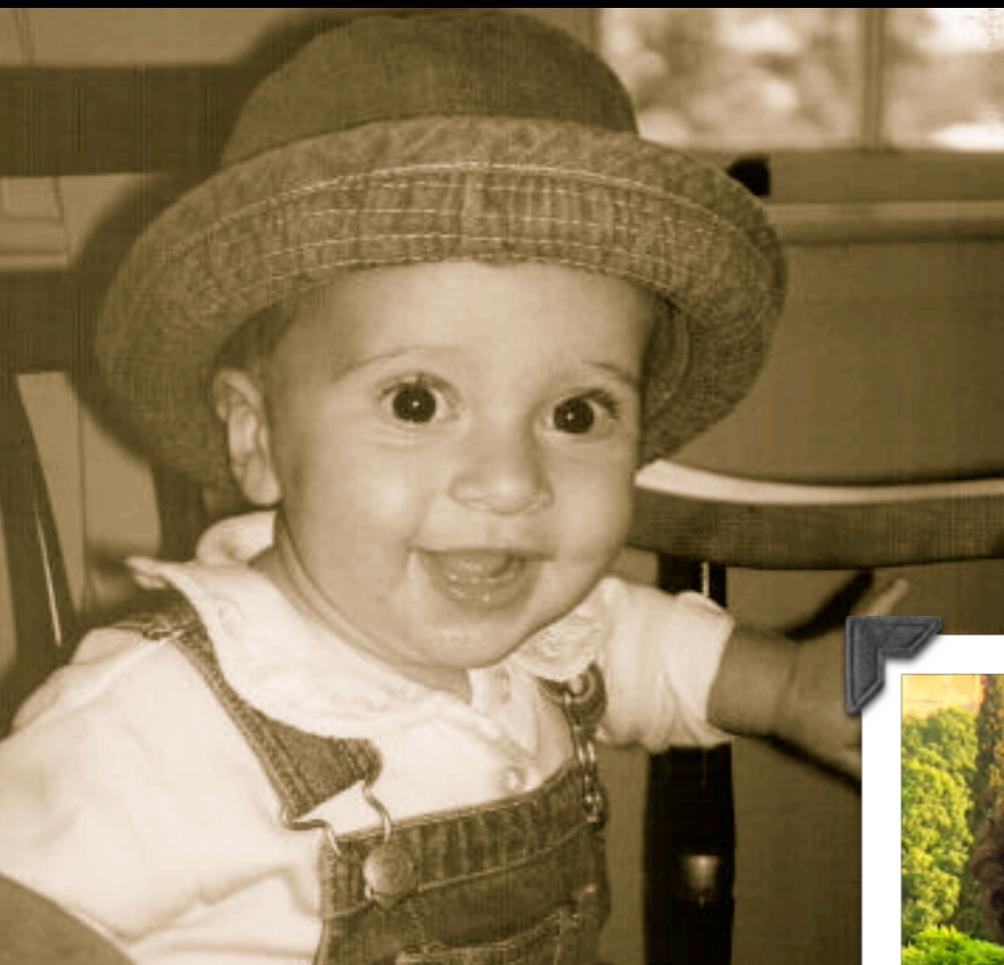
Set Desktop



iWeb



iDVD





19 out of 22?

You & I **can see** what I will show thanks to...

Astronomical Medicine & 3D PDF: Mike Halle, Michelle Borkin, Jens Kauffmann, Doug Alan, Ron Kikinis, Erik Rosolowsky, Nick Holliman, Jonathan Foster, Jaime Pineda, Héctor Arce, Dave Kennedy, Mark Thomas, Timo Hannay & Phil Campbell

WorldWide Telescope: Curtis Wong, Jonathan Fay & Gus Muench + MSR supporters

Touch: Chia Shen & Hanspeter Pfister

Image & Meaning: Felice Frankel & Ros Reid



Cognition

“Tools”

Nature



Cognition

“Tools”

Nature





*These limit what we
“can” see.*



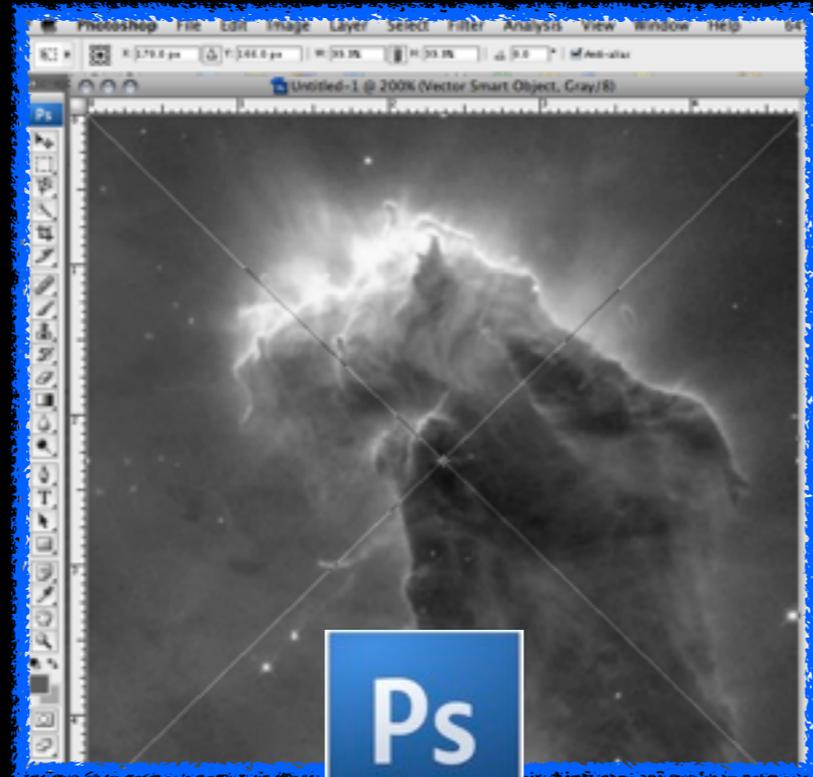
(hardware)



My Fuller Meaning of “Tools”



(nerdware)



Ps

(imageware)



Nature?!





Can this process ever be generalized in a
“theory of data graphics”?

Shall we discuss that later??

Baby Stars: What Scientists “Can” See



What Astronomers “Can” See *as distinguished from what they “Cannot” vs. “Could” See*

Can

2D (our sky)

static graph(ic)s

their own data

baby pix

Cannot

aliens' views

N/A

proprietary data

matches to adult pix

Could

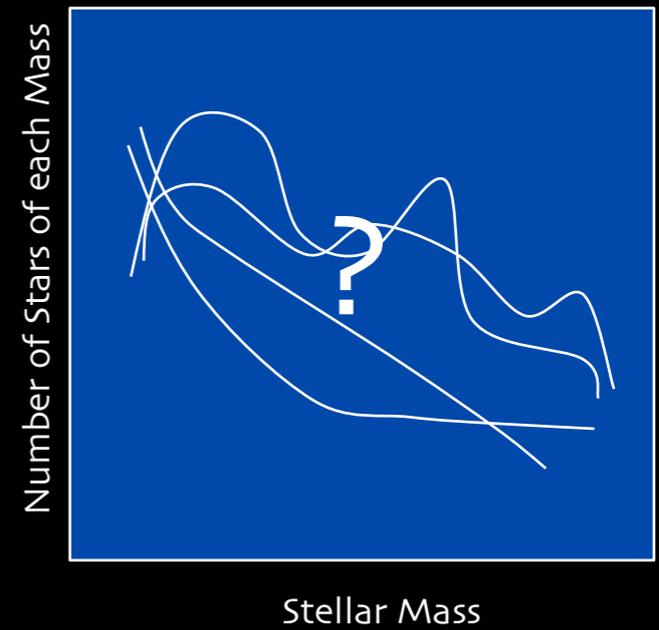
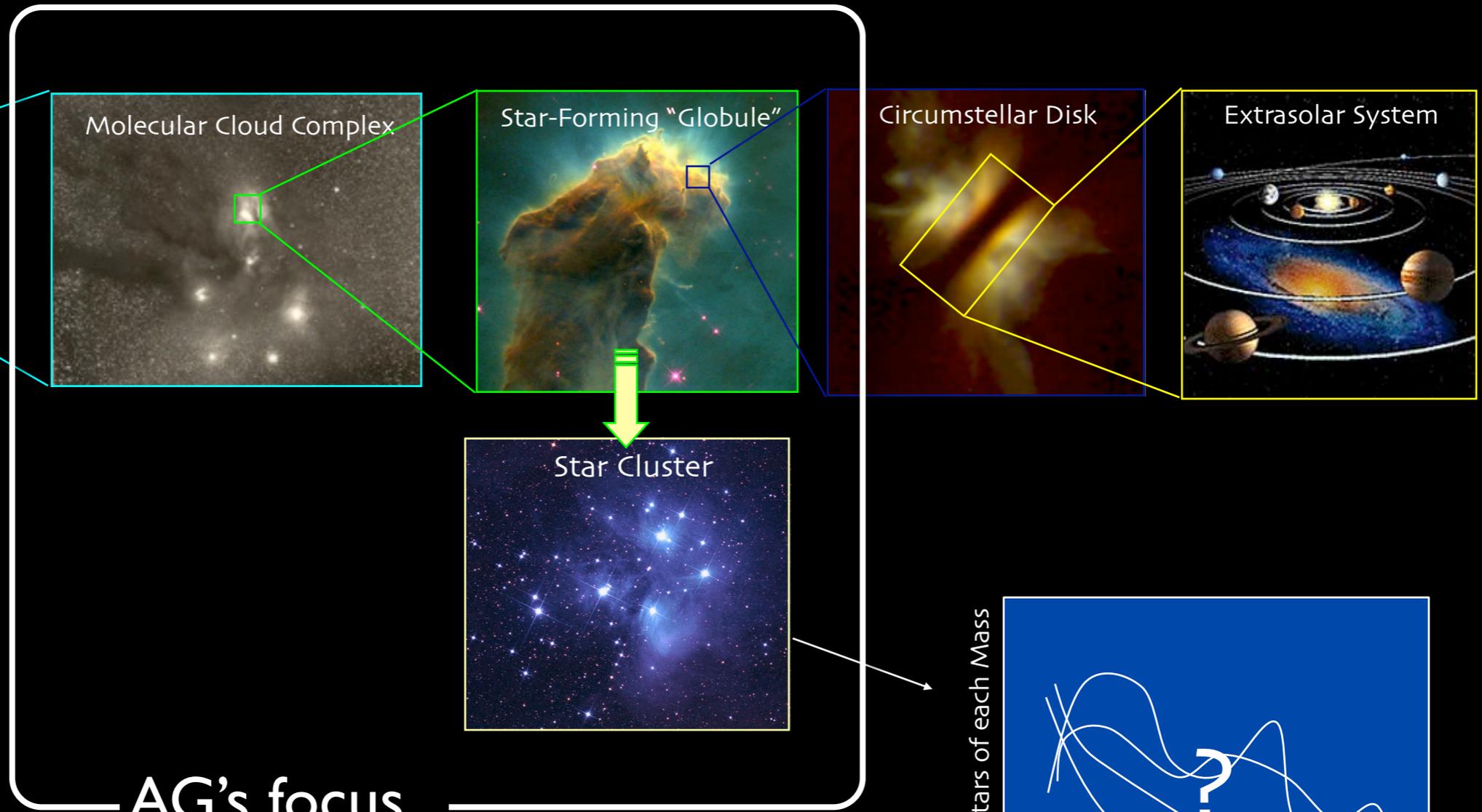
3D proxies, 4D
Astronomical Medicine

interactive
graph(ic)s
3D PDF, “3D” DataDesk w/selector

“free” data
WWT, Google Sky

with practice?...

Star (and Planet, and Moon) Formation 101



What Astronomers “Can” See as distinguished from what they “Cannot” vs. “Could” See

Can

2D (our sky)

static graph(ic)s

their own data

baby pix

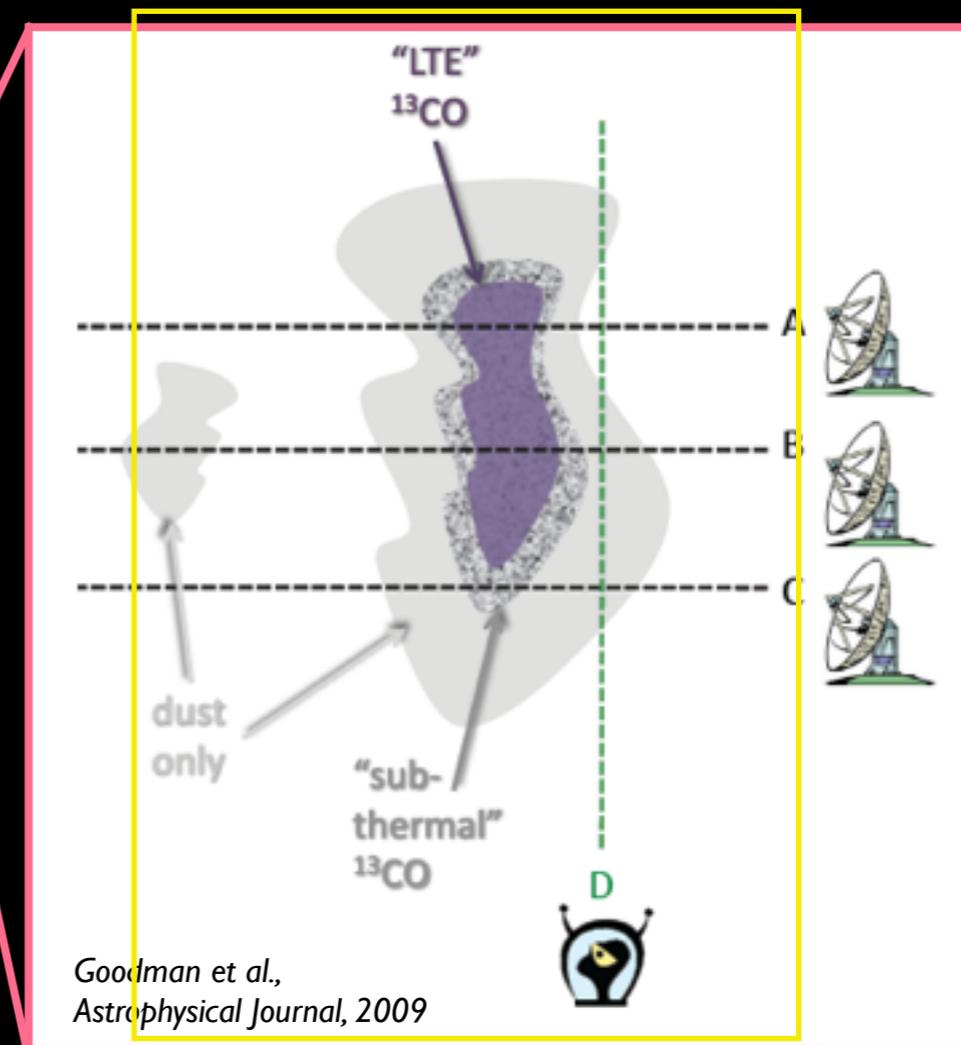
Cannot

aliens' views

N/A

proprietary data

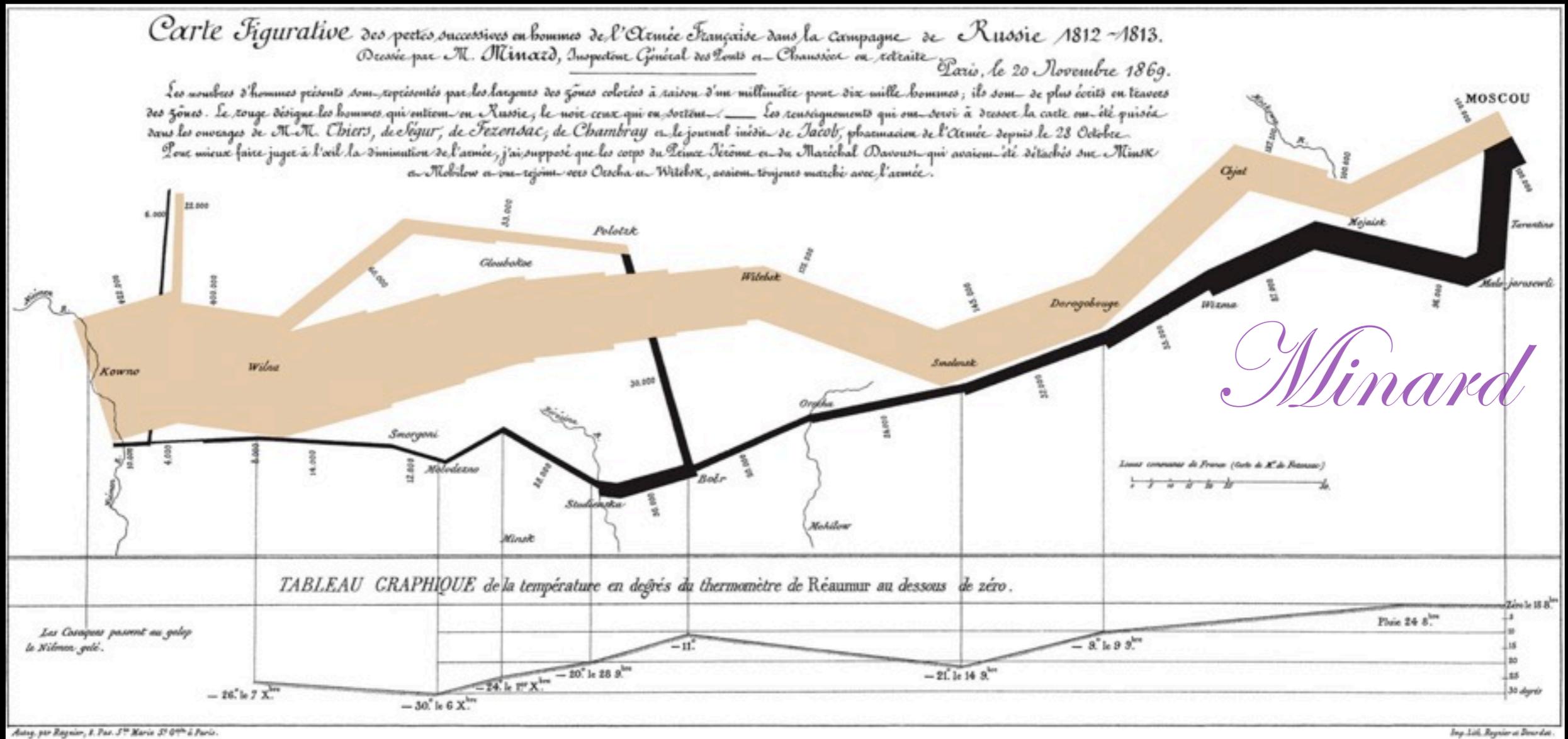
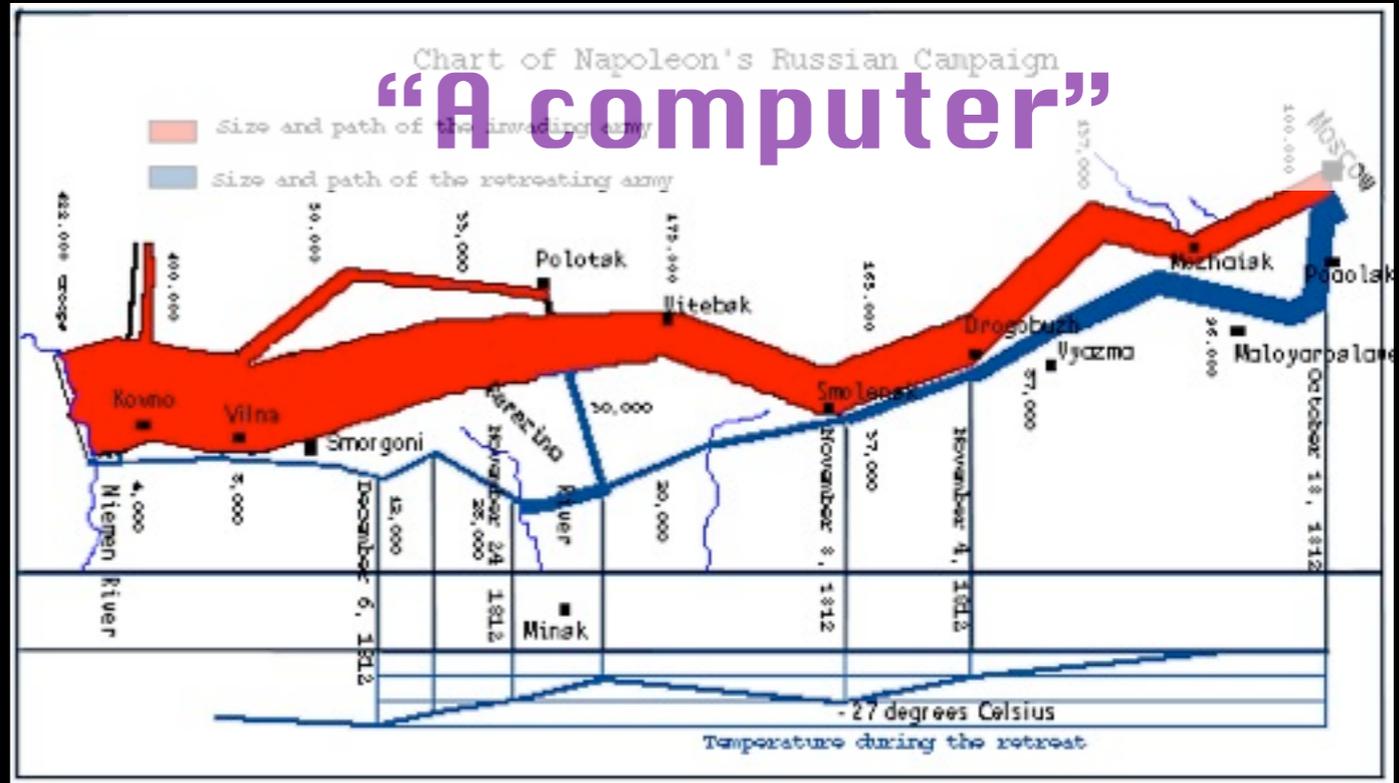
matches to adult pix

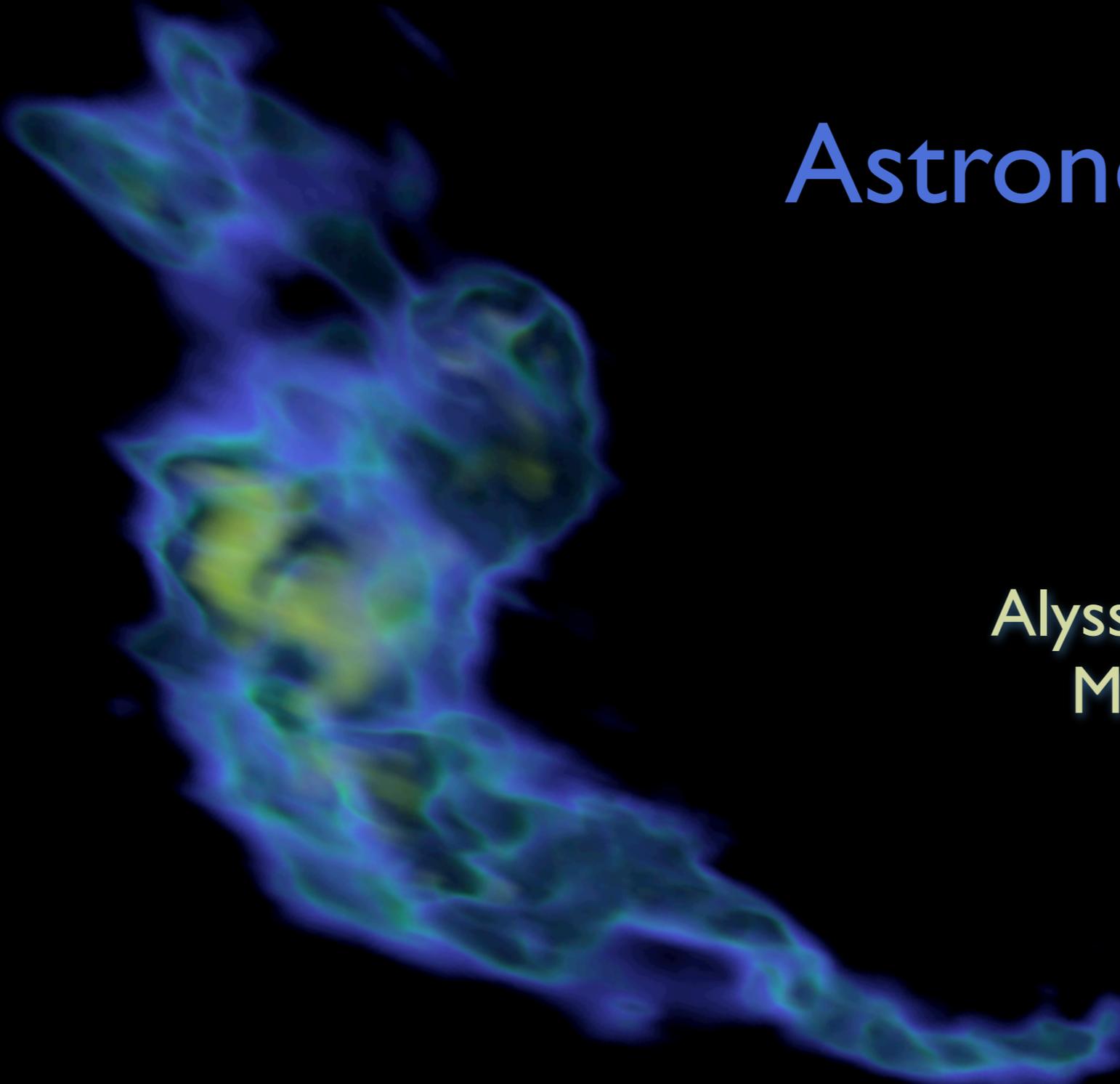


with practice?...

-?-

Are creativity and discovery held back from “could” by confining technological tools?





Astronomical Medicine

Alyssa Goodman (IIC/CfA/FAS)

Michael Halle (IIC/SPL/HMS)

Ron Kikinis (SPL/HMS)

Douglas Alan (IIC)

Michelle Borkin (FAS/IIC)

Jens Kauffmann (CfA/IIC)

Erik Rosolowsky (CfA/UBC Okanagan)

Nick Holliman (U. Durham)

The Astronomical Medicine Story



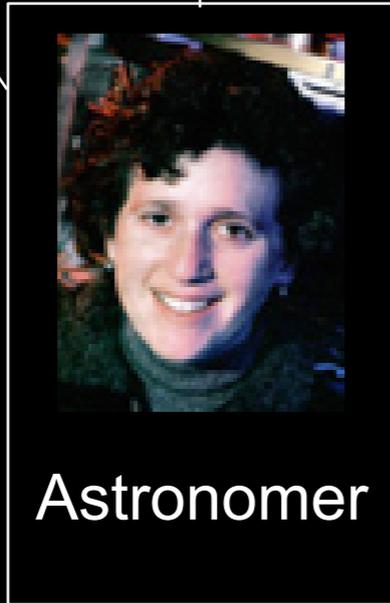
Computer Scientist



Computer Scientist

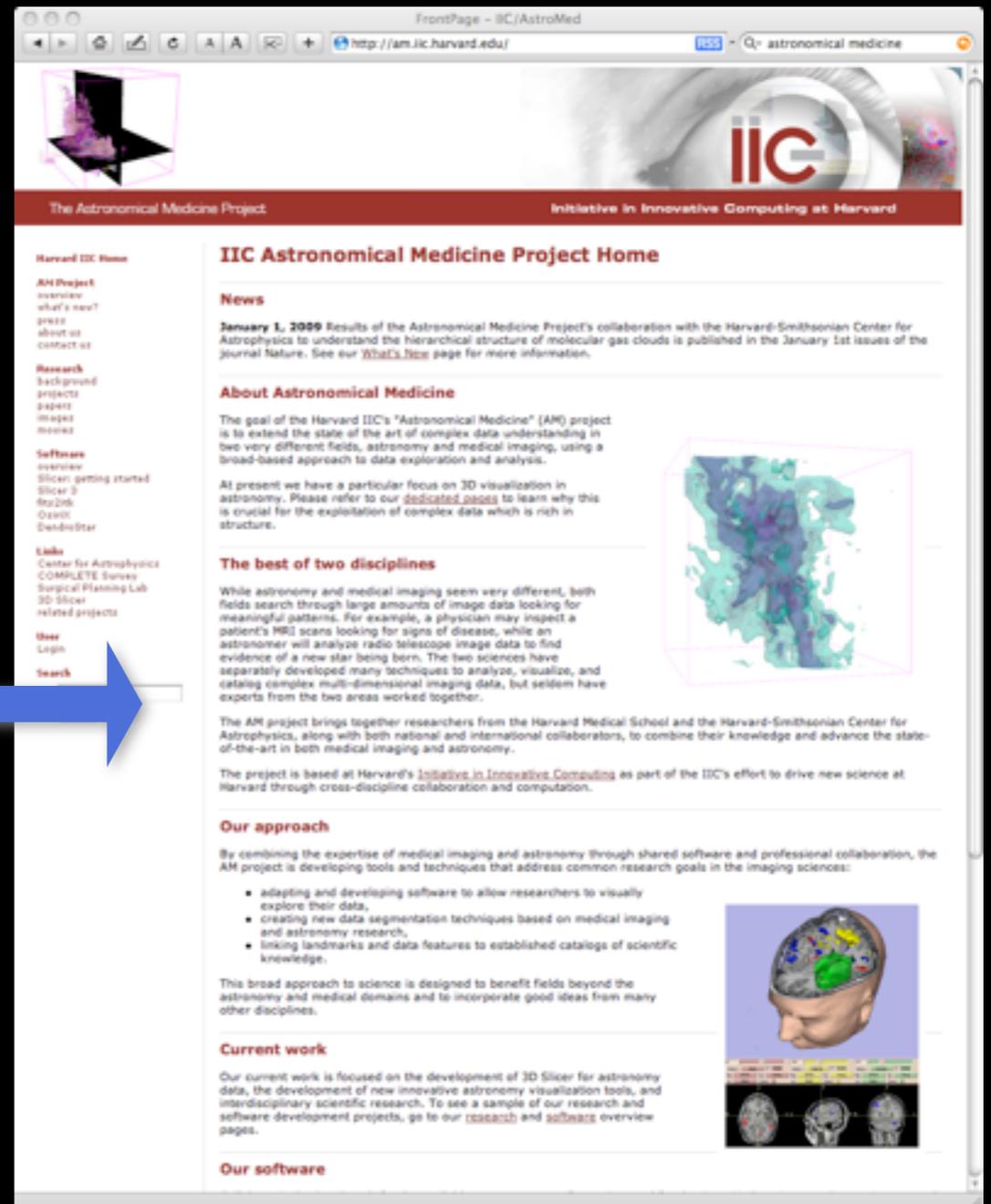


Unsuspecting Undergrad



Astronomer

“Viz has failed the scientific community...”



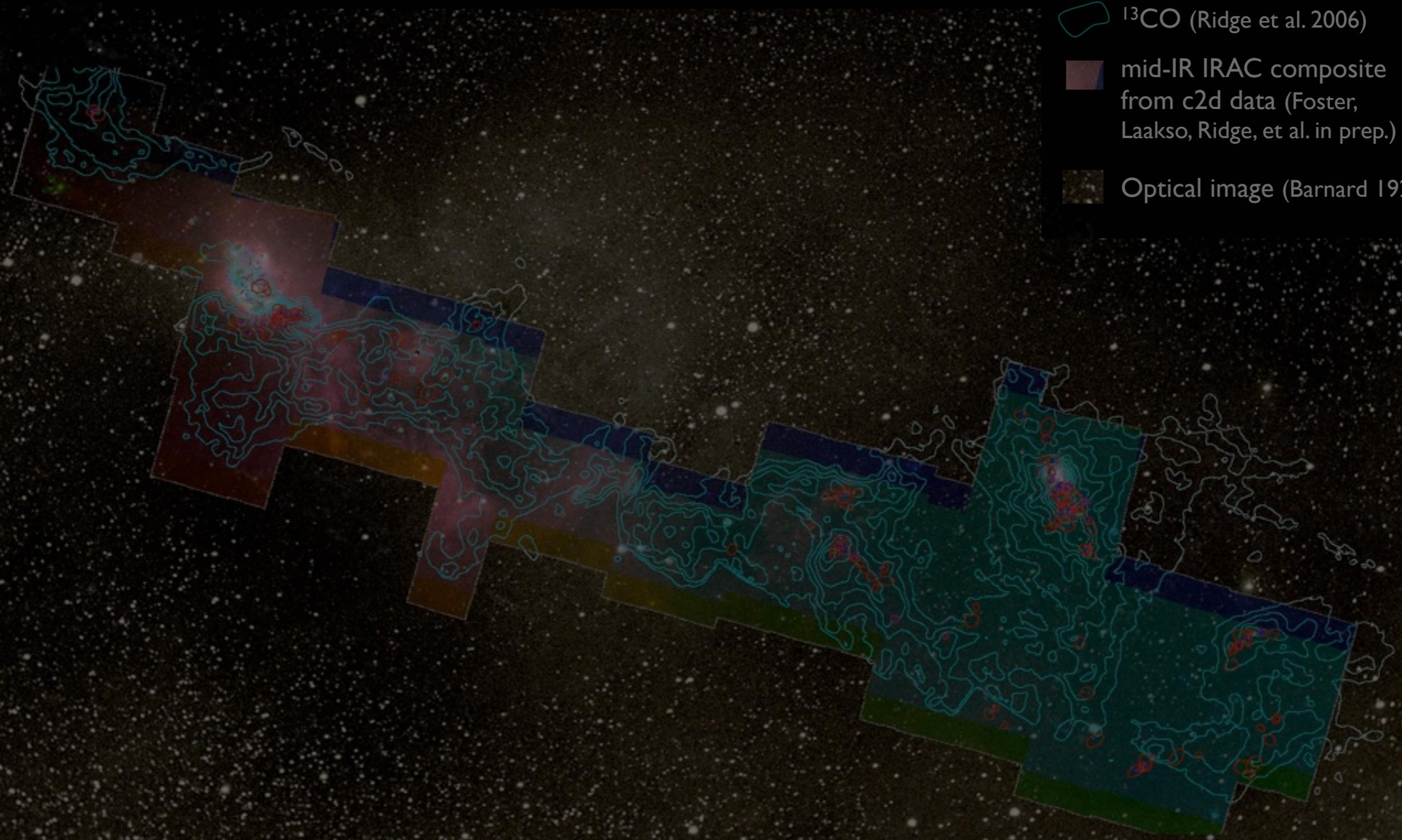
- +Nick Holliman (CS, 3D expert)
- +Doug Alan (S/W Engineer)
- +Jens Kauffmann (postdoc)
- +Erik Rosolowsky (postdoc) + ...



COMPLETE = COordinated Molecular Probe Line Exinction Thermal Emission

image size: 520 x 274
view size: 1305 x 733
WL: 63 WWT 01

-  mm peak (Enoch et al. 2006)
-  sub-mm peak (Hatchell et al. 2005, Kirk et al. 2006)
-  ^{13}CO (Ridge et al. 2006)
-  mid-IR IRAC composite from c2d data (Foster, Laakso, Ridge, et al. in prep.)
-  Optical image (Barnard 1927)

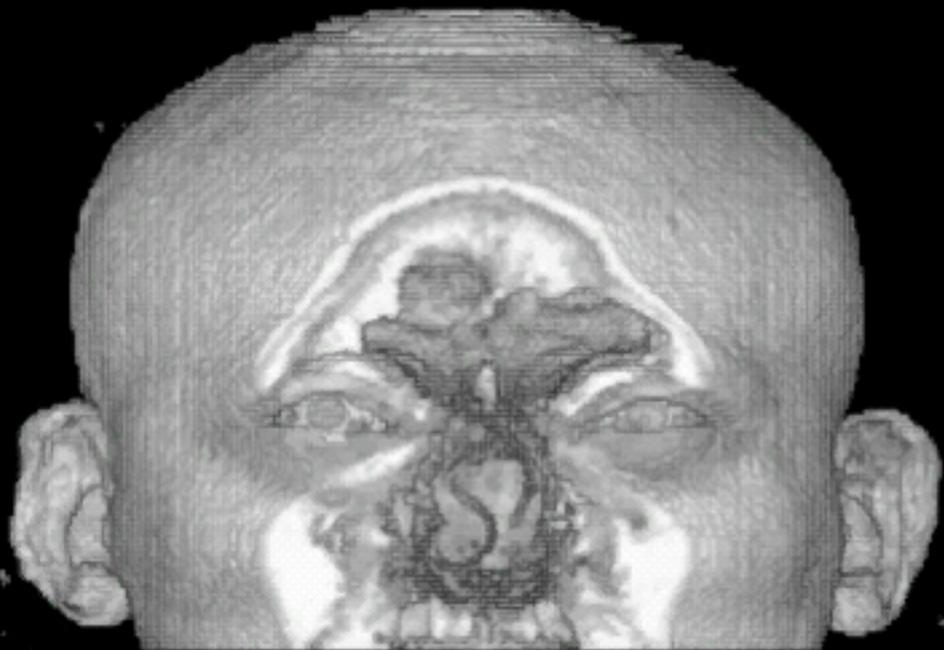


m: 1/249
zoom: 227% Angle: 0



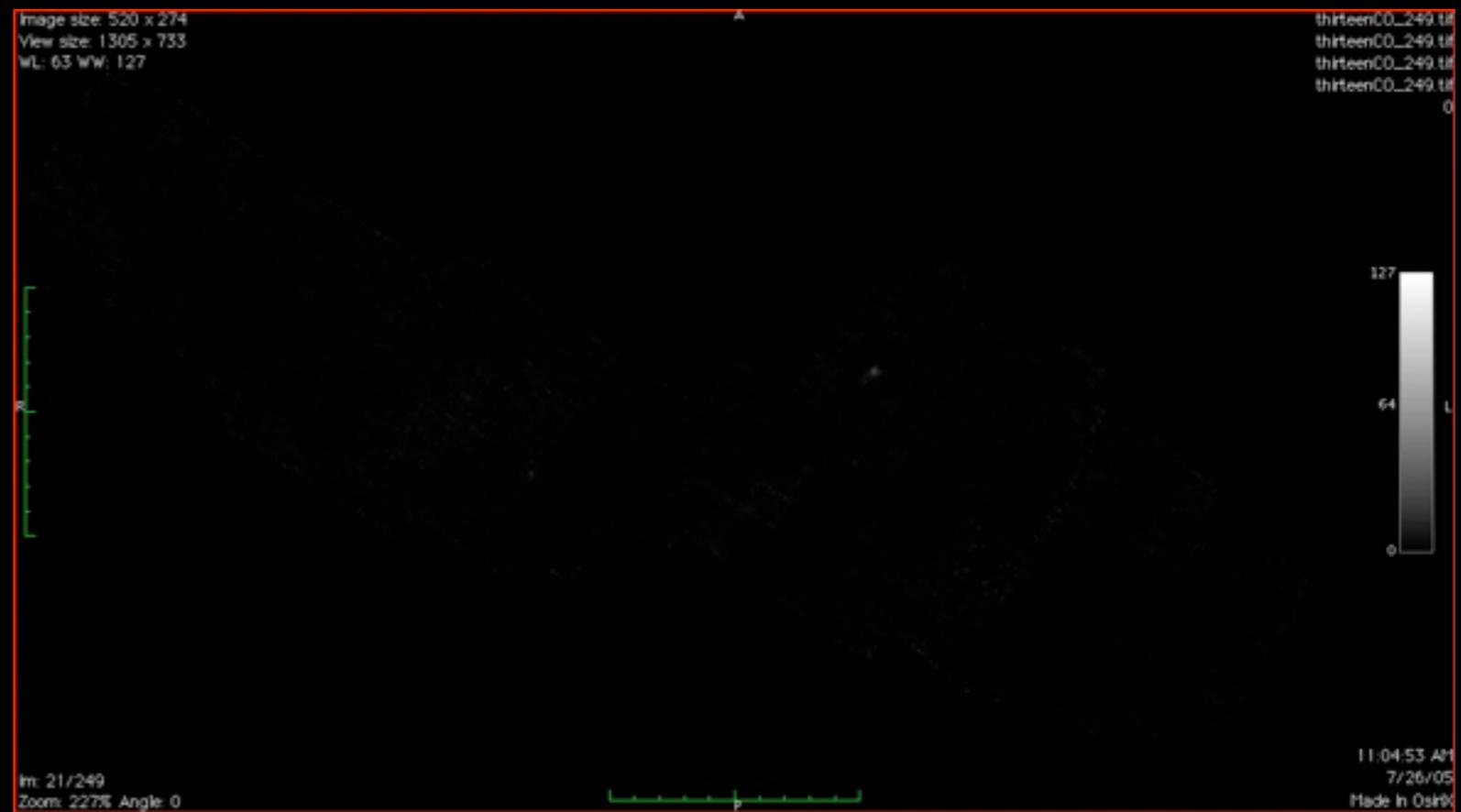
“Astronomical Medicine”

“KEITH”



“z” is depth into head

“PERSEUS”

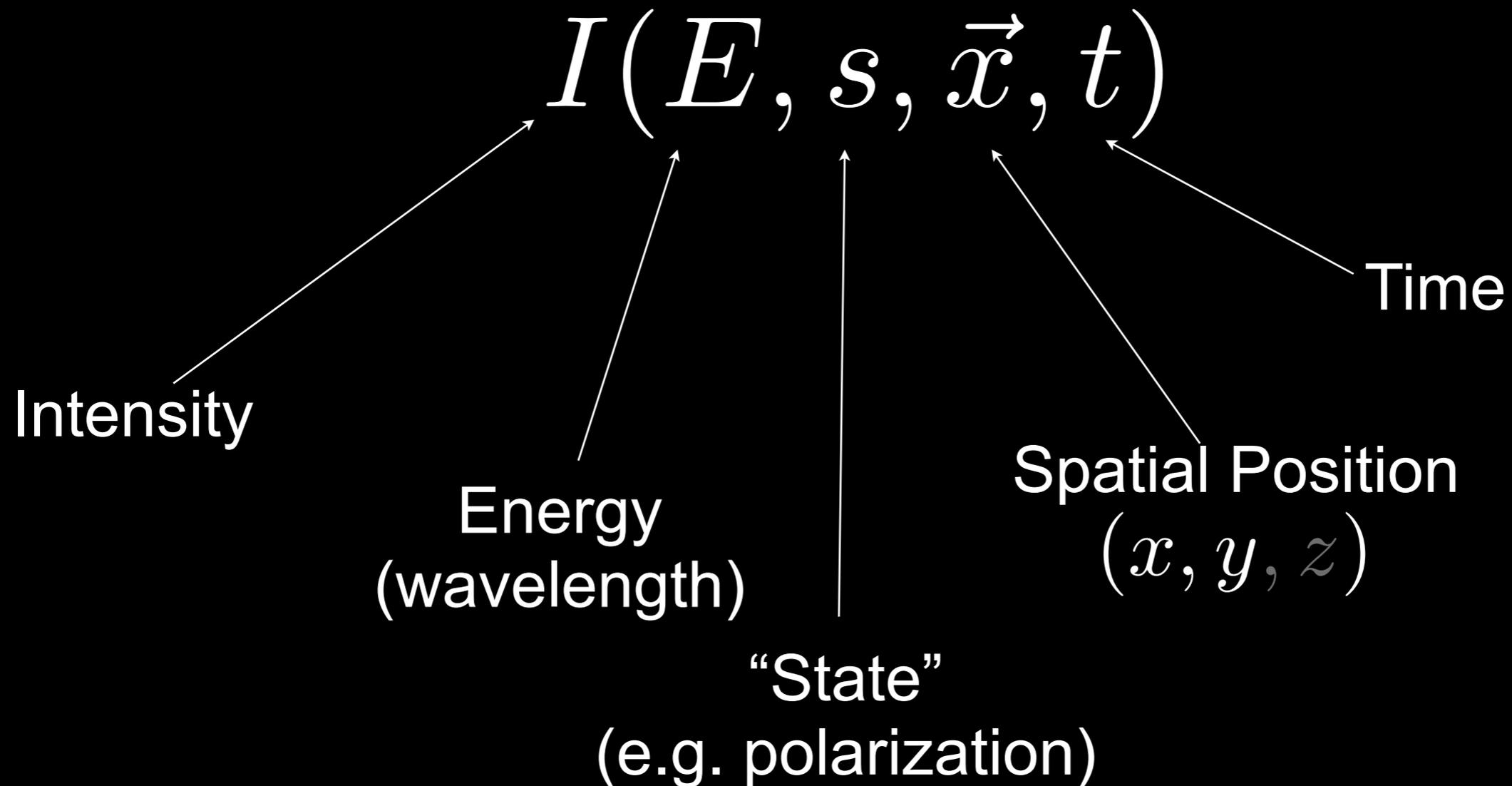


“z” is line-of-sight velocity

(This kind of “series of 2D slices view” is known in the Viz as “the grand tour”)

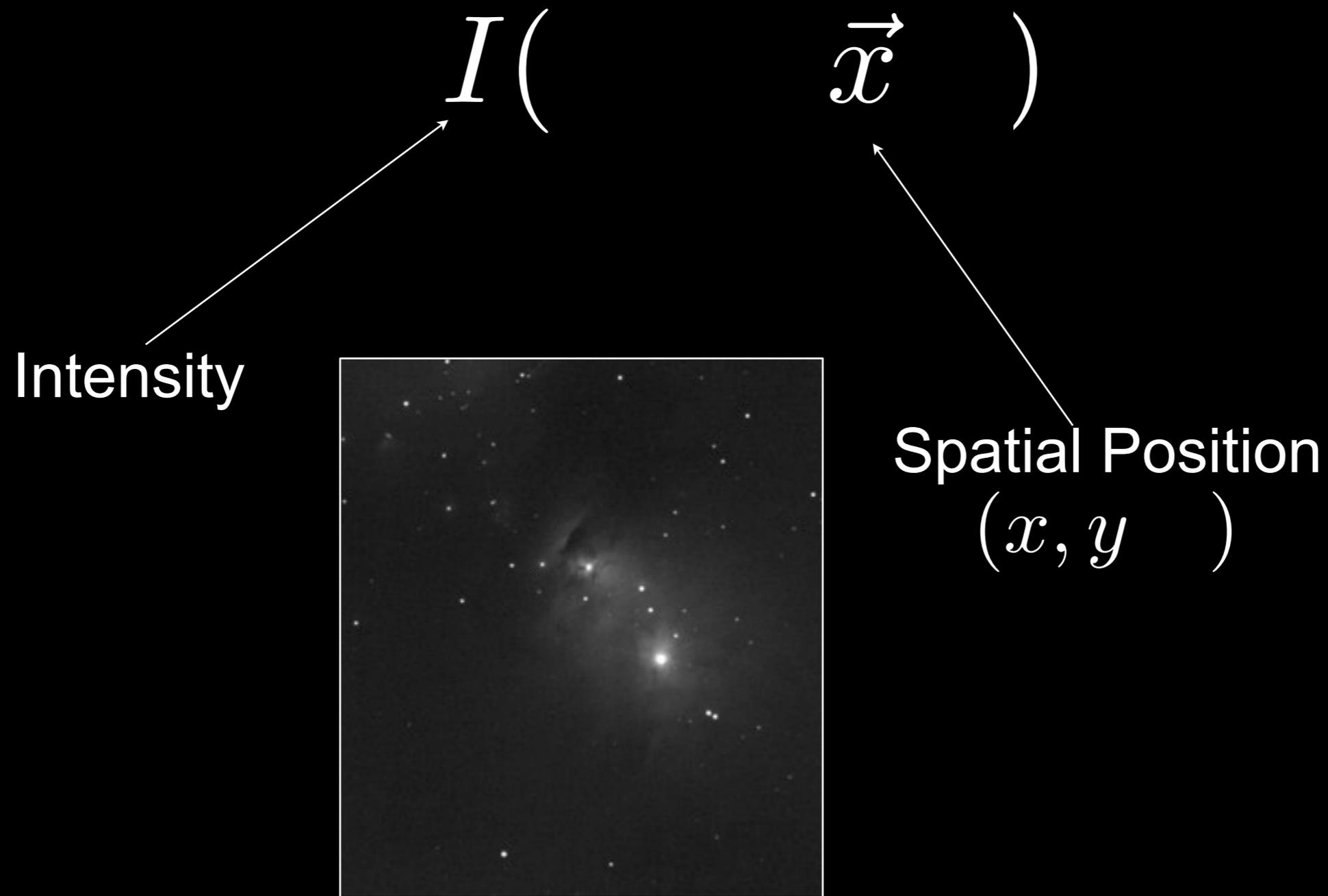


What can we observe?



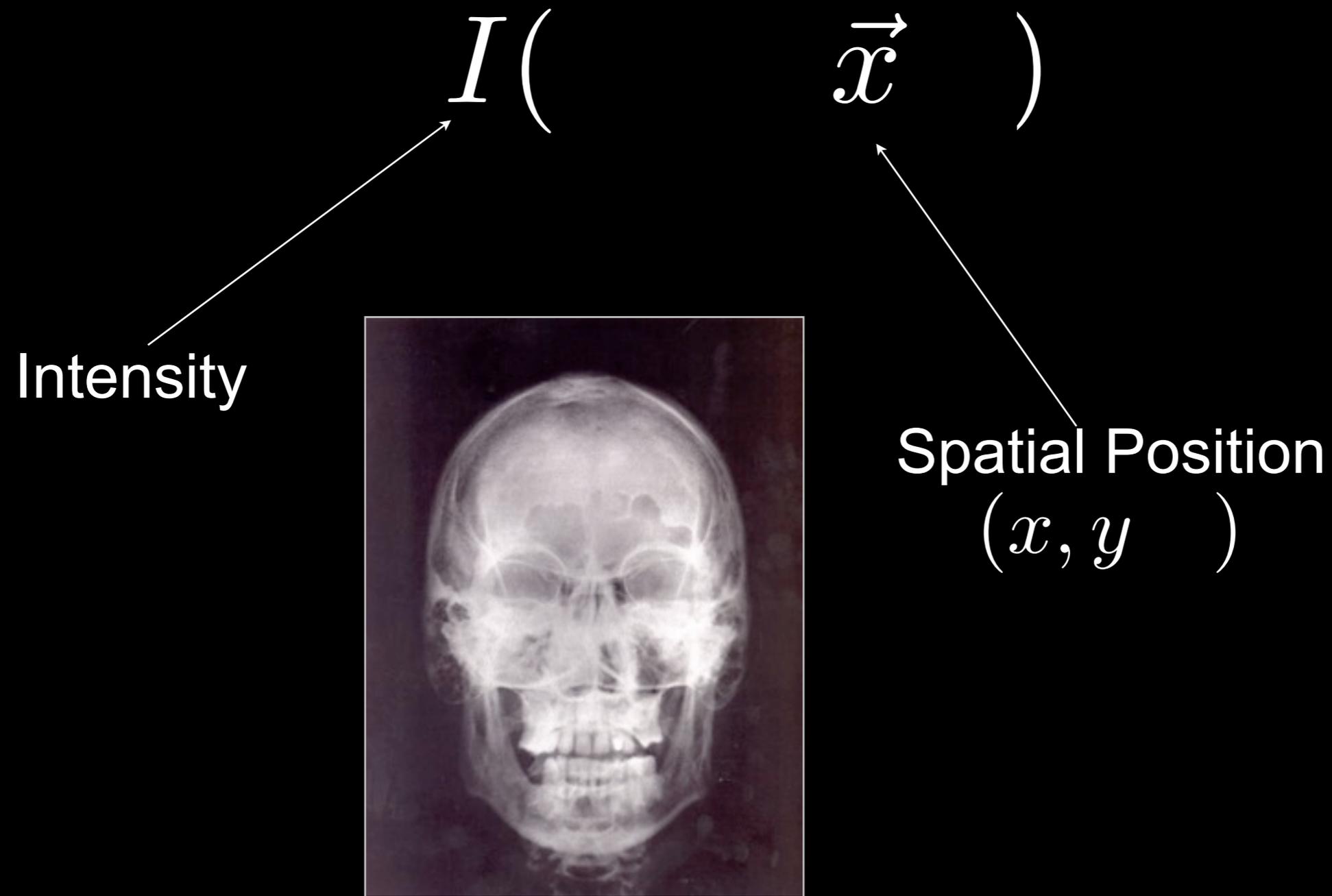
...and the science is in the interpretation of these measurements into physical quantities & processes.

What can we observe?



Optical Single-Band
Image of NGC1333

What can we observe?



X-Ray of Human Skull, c. 1920

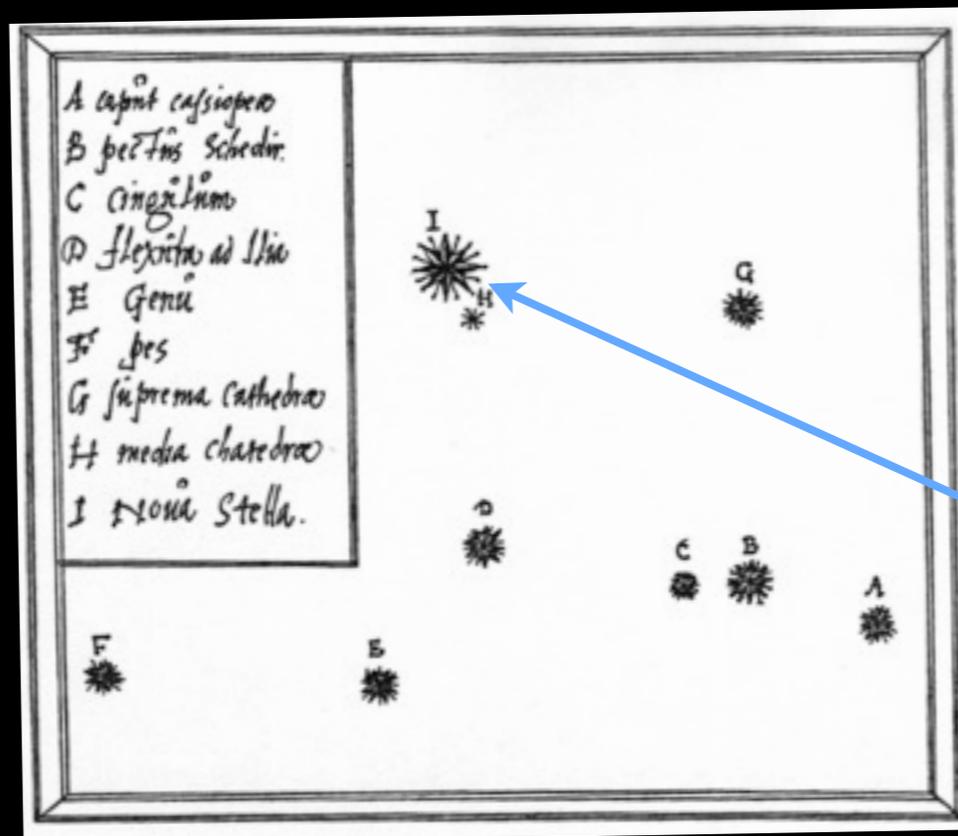
What can we observe?

$$I(\vec{x}, t)$$

Intensity

Time

Spatial Position
(x, y, z)



“Nova Stella”
of Tycho, 1572

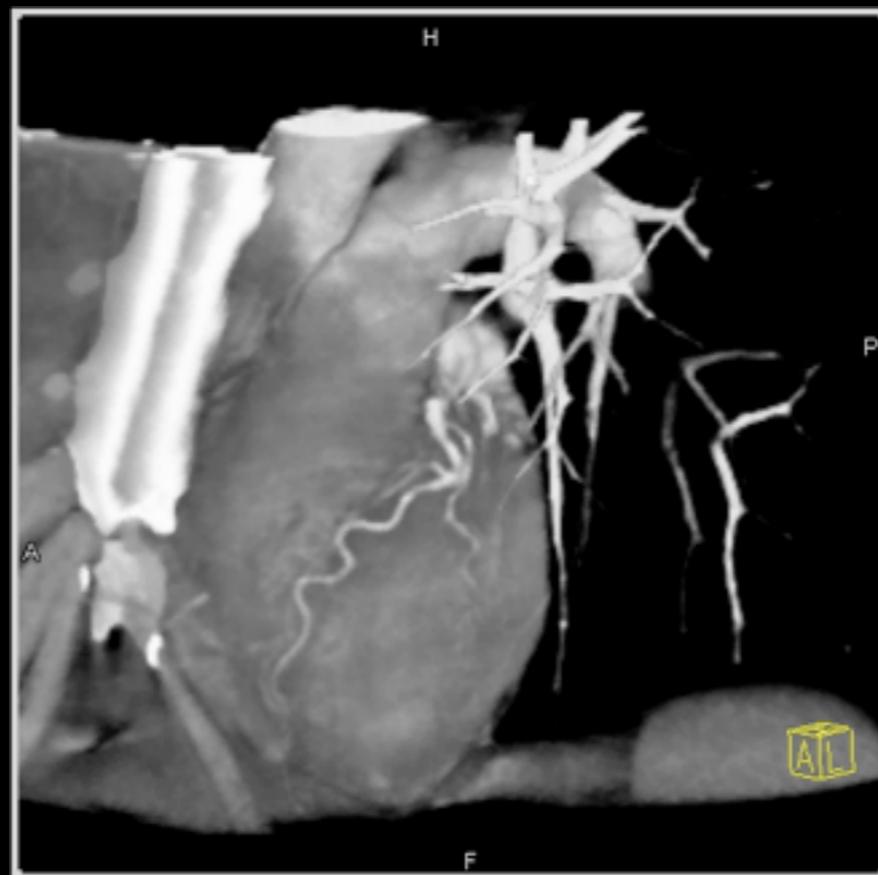
What can we observe?

$$I(\vec{x}, t)$$

Intensity

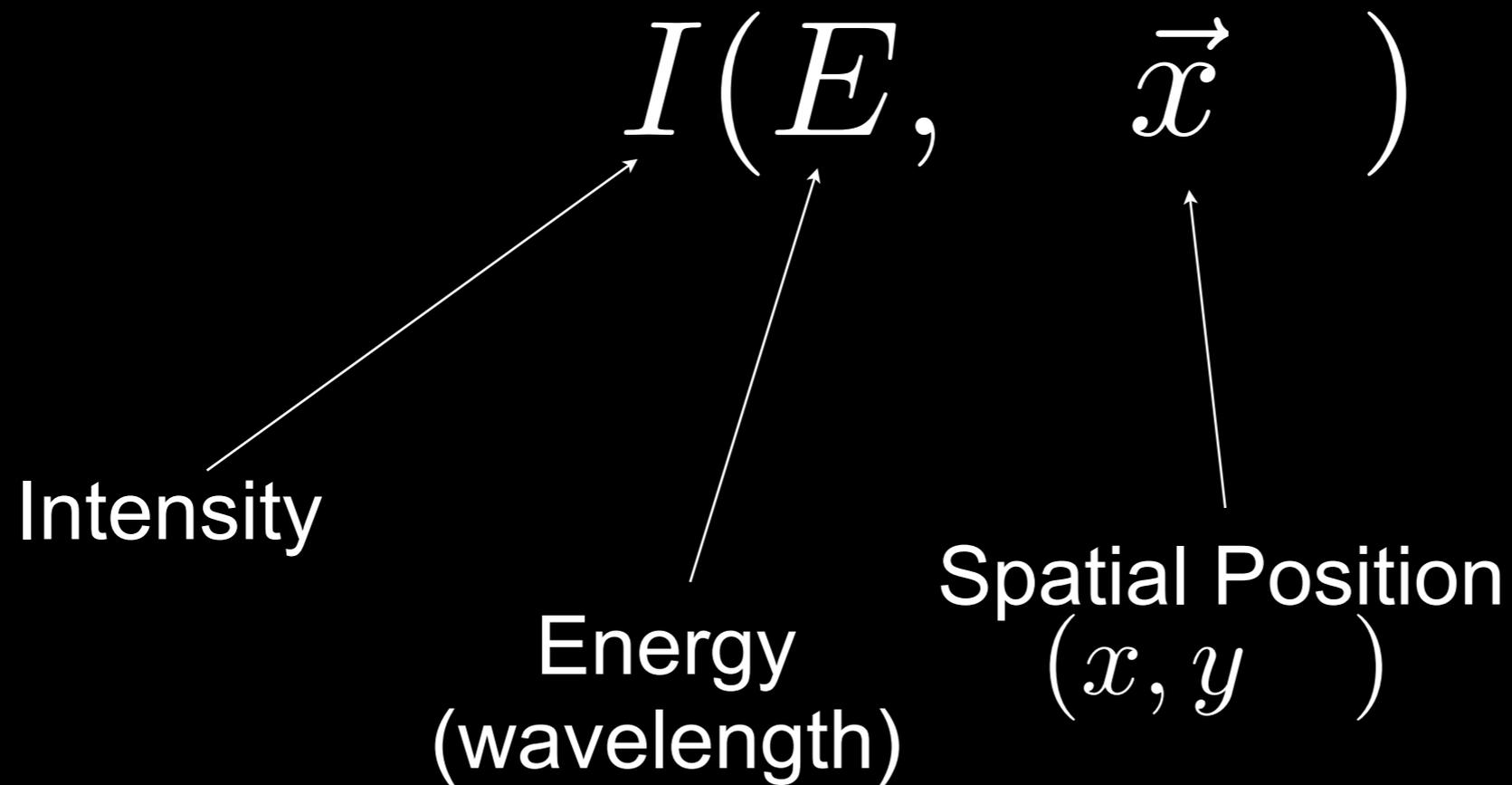
Time

Spatial Position
 (x, y, z)



Cardiac Motion

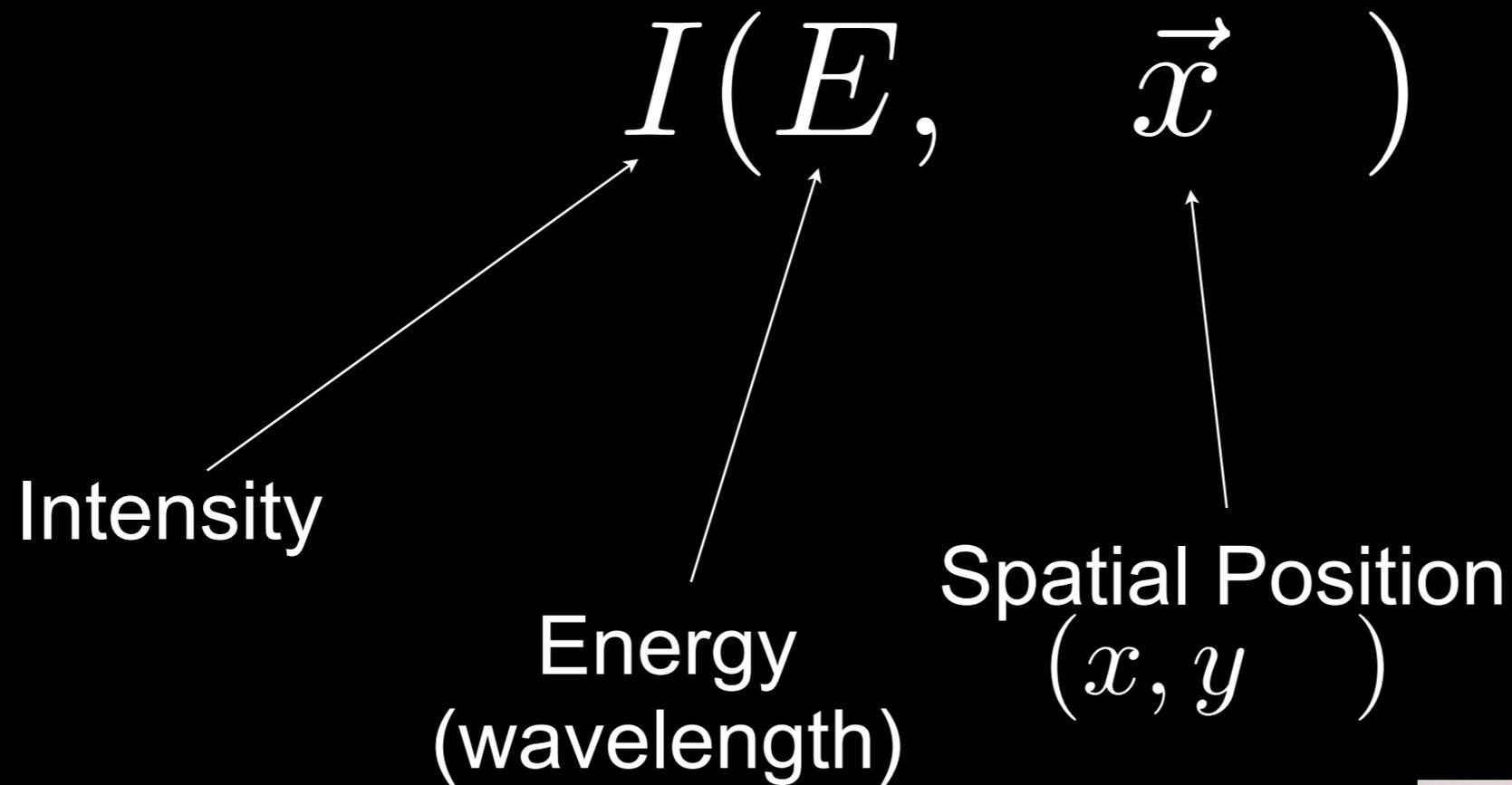
What can we observe?



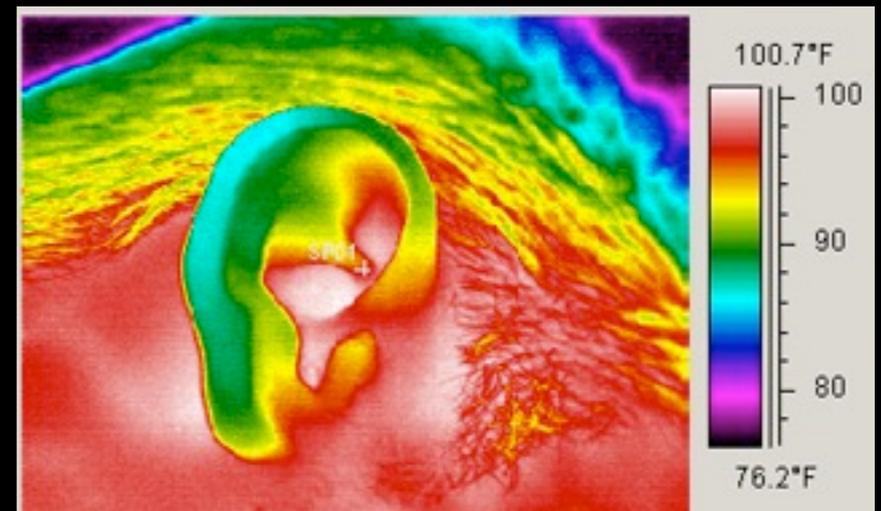
Optical (B,V,R) image
of NGC1333



What can we observe?



Human Ear,
Thermal Infrared



What can we observe?

$$I(s, \vec{x})$$

Intensity

Spatial Position
(x, y)

“State”
(e.g. polarization)

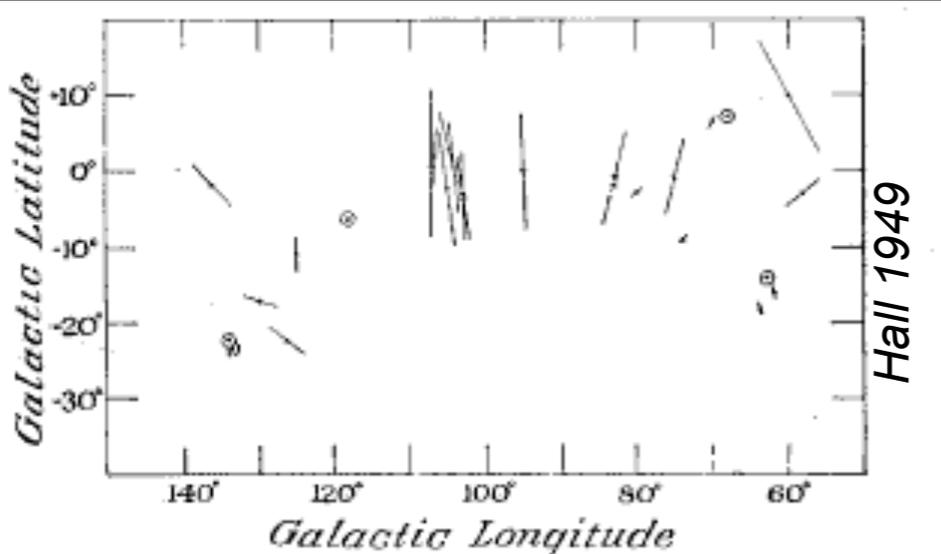


FIG. 4. Observational evidence that there is no one preferential orientation of the plane of polarization. Stars showing no polarization are represented by circles.

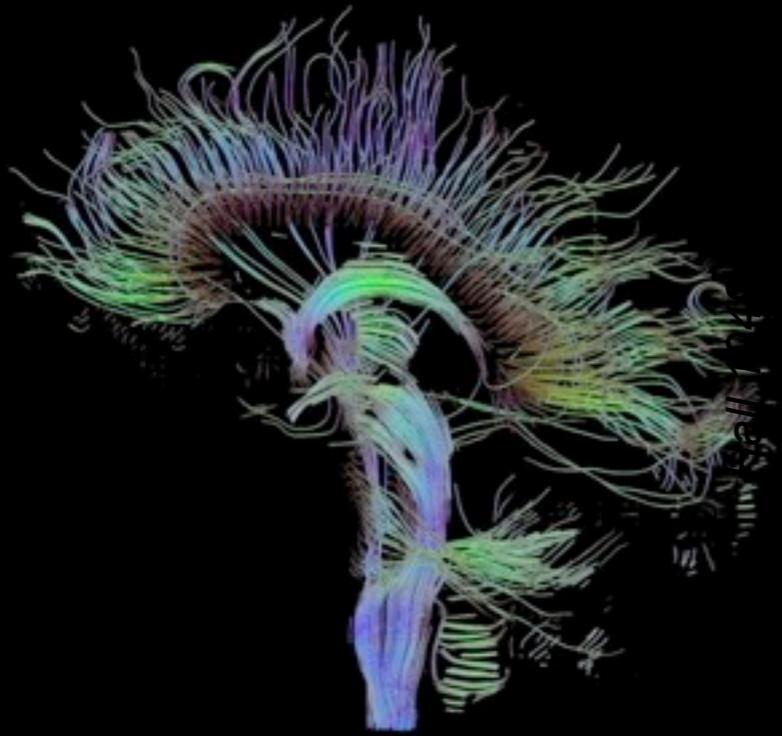
What can we observe?

$$I(s, \vec{x})$$

Intensity

Spatial Position
(x, y, z)

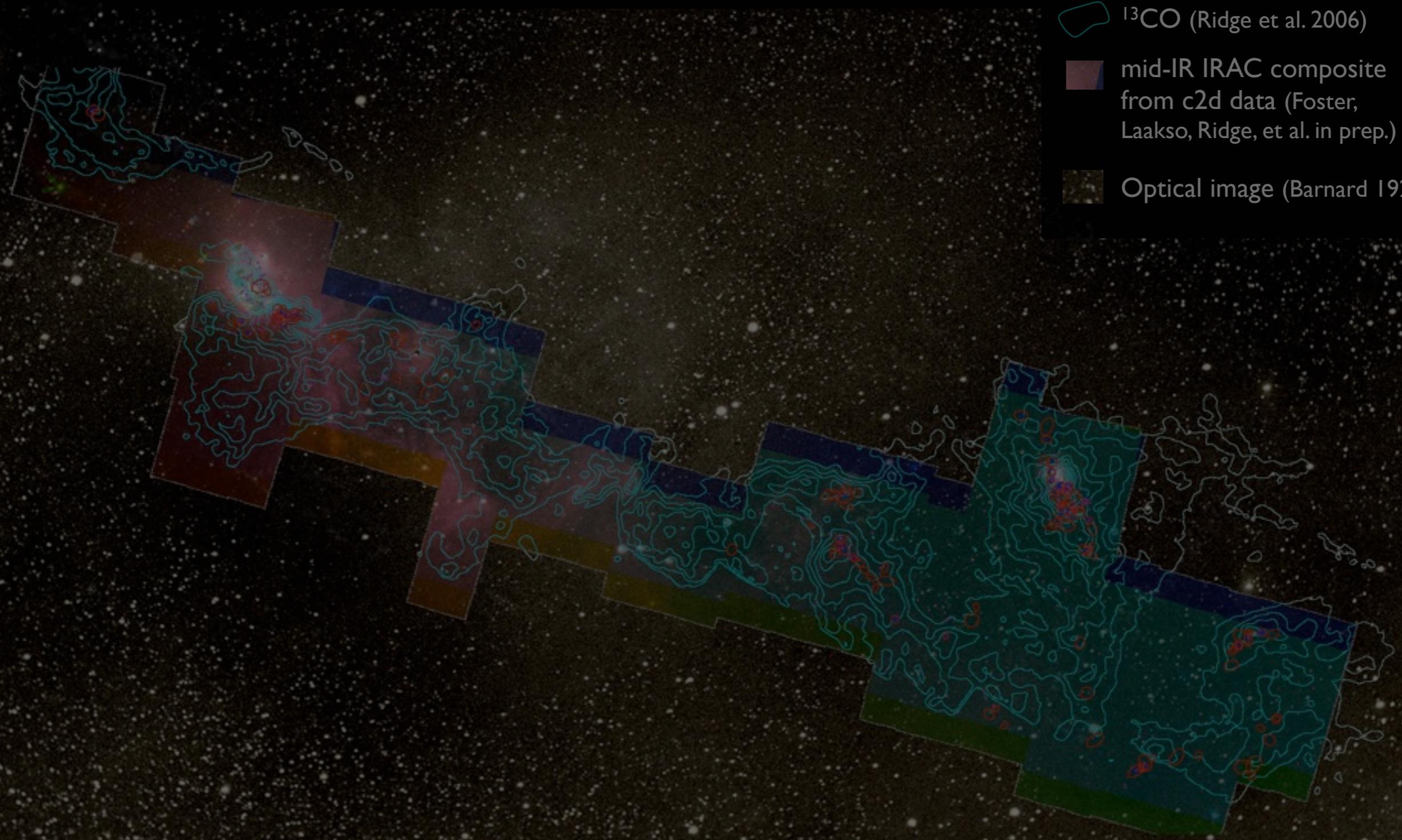
“State”
(~diffusivity)



COMPLETE Perseus

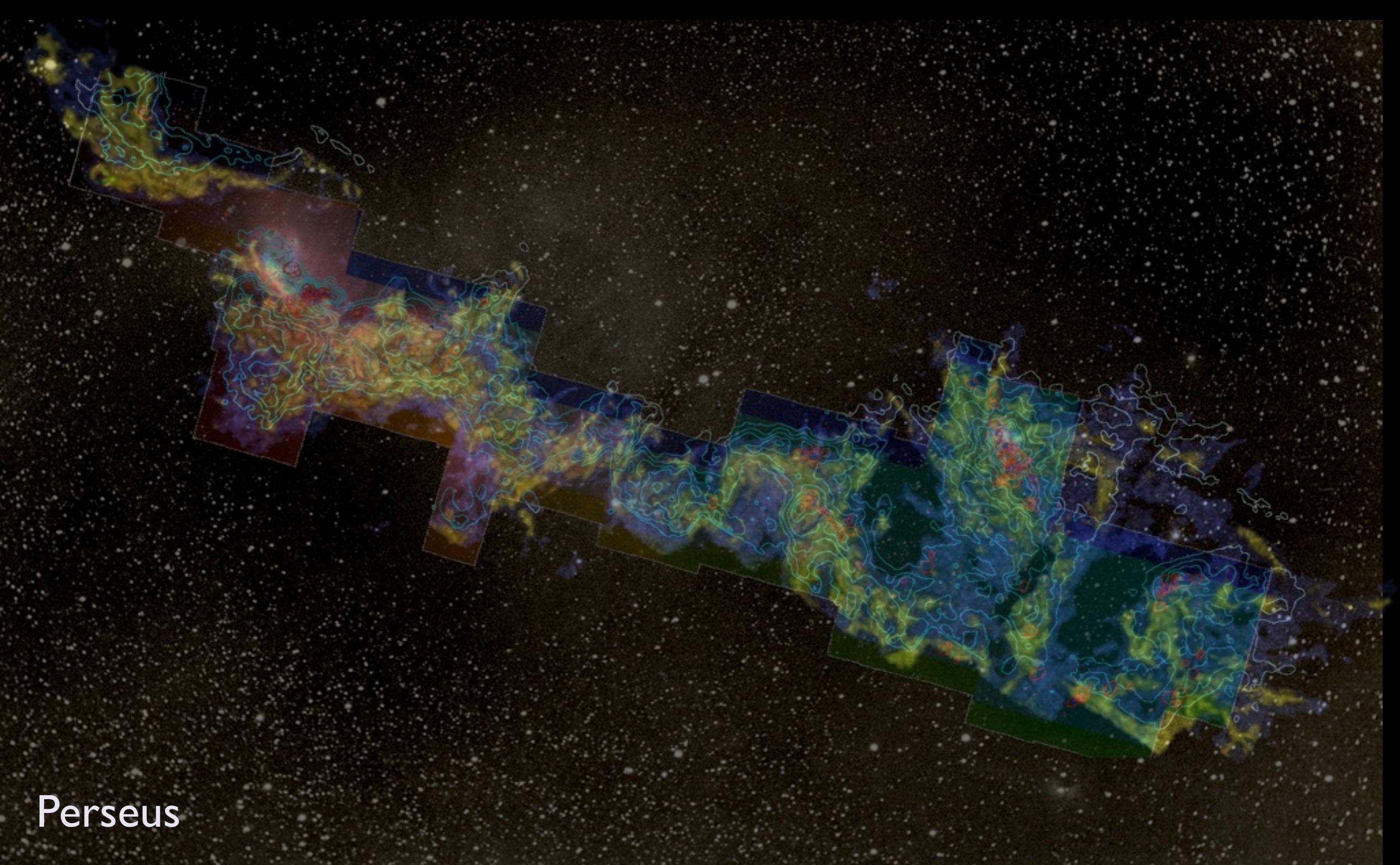
image size: 1305 x 733
WL: 63 WW: 127

-  mm peak (Enoch et al. 2006)
-  sub-mm peak (Hatchell et al. 2005, Kirk et al. 2006)
-  ^{13}CO (Ridge et al. 2006)
-  mid-IR IRAC composite from c2d data (Foster, Laakso, Ridge, et al. in prep.)
-  Optical image (Barnard 1927)



m: 1/249
Zoom: 227% Angle: 0

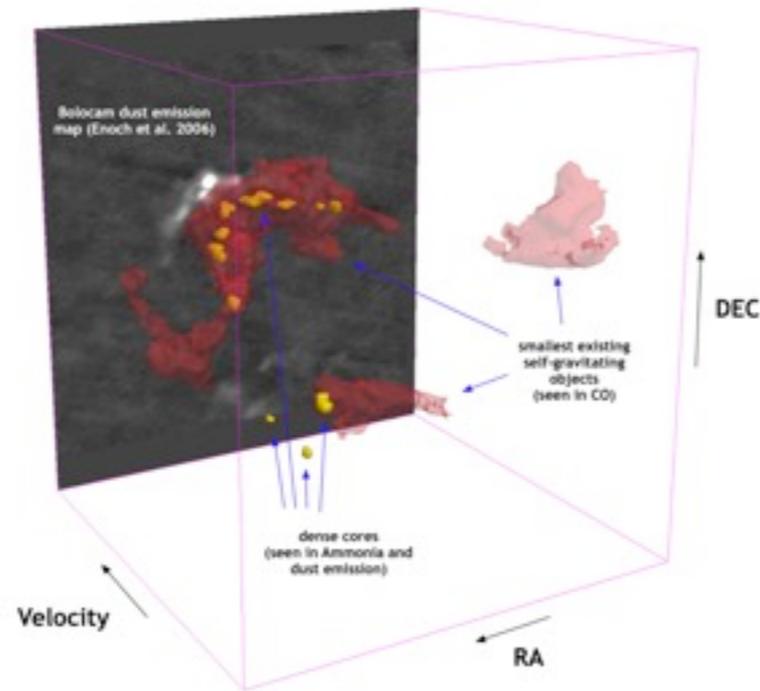




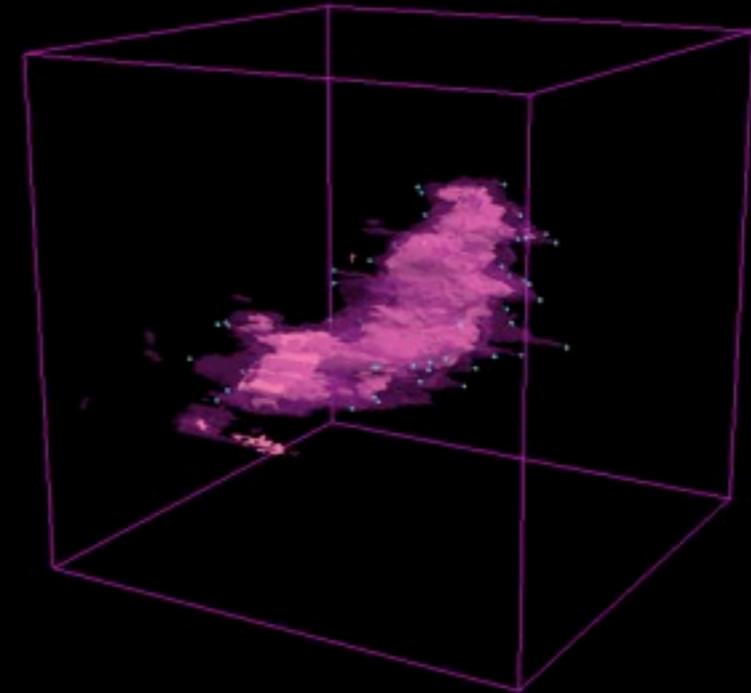
Perseus

3D Viz made with VolView

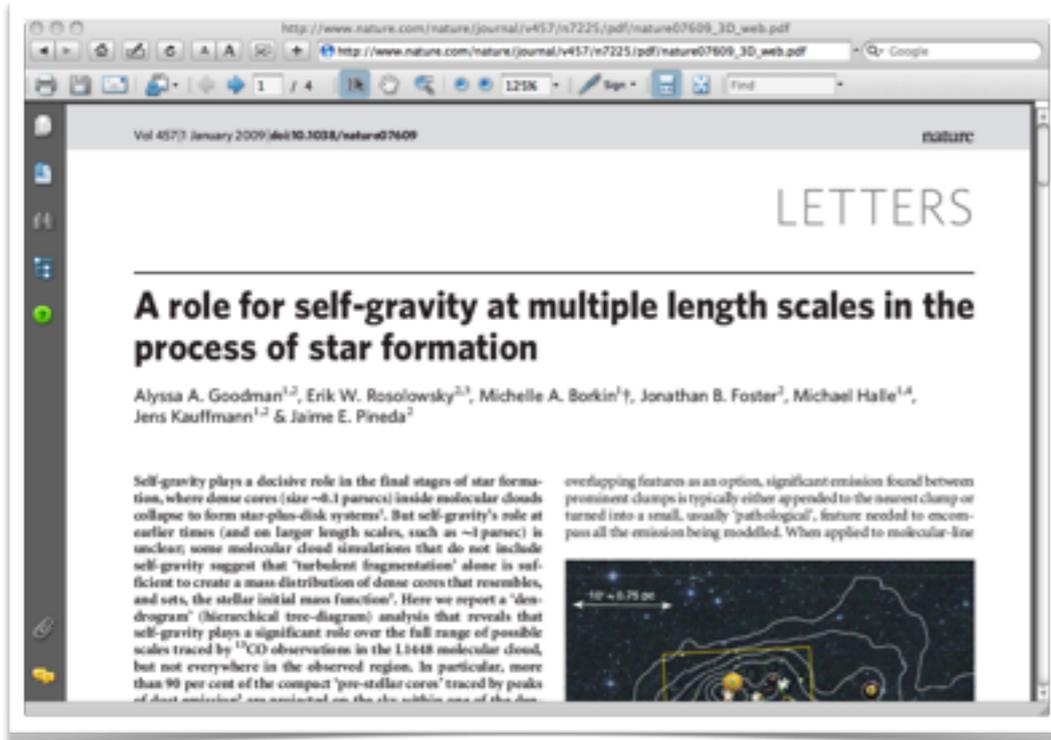
Some of What We've Discovered...



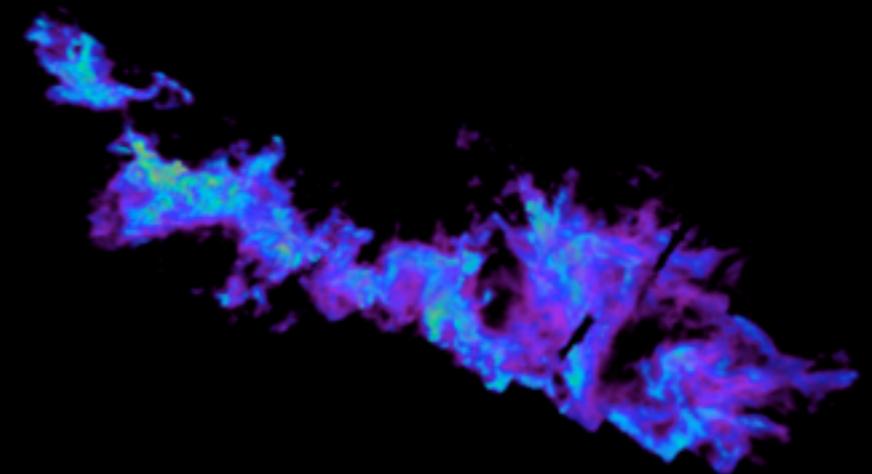
*Cores nest in cocoons
(Kauffmann et al. 2009)*



*Tripled Outflows
(Borkin et al. 2008, Arce et al. 2009a)*



*Gravity Matters
(Goodman et al. 2009)*



*Shells Rule
(Arce et al. 2009b)*

“Seeing” the Role Self-Gravity in Star Formation

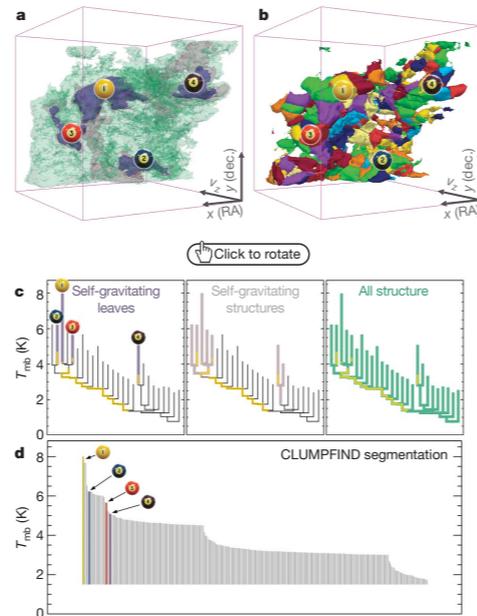


Figure 2 | Comparison of the ‘dendrogram’ and ‘CLUMPFIND’ feature-identification algorithms as applied to ^{13}CO emission from the L1448 region of Perseus. **a**, 3D visualization of the surfaces indicated by colours in the dendrogram shown in **c**. Purple illustrates the smallest scale self-gravitating structures in the region corresponding to the leaves of the dendrogram; pink shows the smallest surfaces that contain distinct self-gravitating leaves within them; and green corresponds to the surface in the data cube containing all the significant emission. Dendrogram branches corresponding to self-gravitating objects have been highlighted in yellow over the range of T_{mb} (main-beam temperature) test-level values for which the virial parameter is less than 2. The x - y locations of the four ‘self-gravitating’ leaves labelled with billiard balls are the same as those shown in Fig. 1. The 3D visualizations show position–position–velocity (p - p - v) space. RA, right ascension; dec., declination. For comparison with the ability of dendrograms (**c**) to track hierarchical structure, **d** shows a pseudo-dendrogram of the CLUMPFIND segmentation (**b**), with the same four labels used in Fig. 1 and in **a**. As ‘clumps’ are not allowed to belong to larger structures, each pseudo-branch in **d** is simply a series of lines connecting the maximum emission value in each clump to the threshold value. A very large number of clumps appears in **b** because of the sensitivity of CLUMPFIND to noise and small-scale structure in the data. In the online PDF version, the 3D cubes (**a** and **b**) can be rotated to any orientation, and surfaces can be turned on and off (interaction requires Adobe Acrobat version 7.0.8 or higher). In the printed version, the front face of each 3D cube (the ‘home’ view in the interactive online version) corresponds exactly to the patch of sky shown in Fig. 1, and velocity with respect to the Local Standard of Rest increases from front (-0.5 km s^{-1}) to back (8 km s^{-1}).

data, CLUMPFIND typically finds features on a limited range of scales, above but close to the physical resolution of the data, and its results can be overly dependent on input parameters. By tuning CLUMPFIND’s two free parameters, the same molecular-line data set⁸ can be used to show either that the frequency distribution of clump mass is the same as the initial mass function of stars or that it follows the much shallower mass function associated with large-scale molecular clouds (Supplementary Fig. 1).

Four years before the advent of CLUMPFIND, ‘structure trees’⁹ were proposed as a way to characterize clouds’ hierarchical structure

using 2D maps of column density. With this early 2D work as inspiration, we have developed a structure-identification algorithm that abstracts the hierarchical structure of a 3D (p - p - v) data cube into an easily visualized representation called a ‘dendrogram’¹⁰. Although well developed in other data-intensive fields^{11,12}, it is curious that the application of tree methodologies so far in astrophysics has been rare, and almost exclusively within the area of galaxy evolution, where ‘merger trees’ are being used with increasing frequency¹³.

Figure 3 and its legend explain the construction of dendrograms schematically. The dendrogram quantifies how and where local maxima of emission merge with each other, and its implementation is explained in Supplementary Methods. Critically, the dendrogram is determined almost entirely by the data itself, and it has negligible sensitivity to algorithm parameters. To make graphical presentation possible on paper and 2D screens, we ‘flatten’ the dendrograms of 3D data (see Fig. 3 and its legend), by sorting their ‘branches’ to not cross, which eliminates dimensional information on the x axis while preserving all information about connectivity and hierarchy. Numbered ‘billiard ball’ labels in the figures let the reader match features between a 2D map (Fig. 1), an interactive 3D map (Fig. 2a online) and a sorted dendrogram (Fig. 2c).

A dendrogram of a spectral-line data cube allows for the estimation of key physical properties associated with volumes bounded by isosurfaces, such as radius (R), velocity dispersion (σ_v) and luminosity (L). The volumes can have any shape, and in other work¹⁴ we focus on the significance of the especially elongated features seen in L1448 (Fig. 2a). The luminosity is an approximate proxy for mass, such that $M_{\text{lum}} = X_{13\text{CO}} L_{13\text{CO}}$, where $X_{13\text{CO}} = 8.0 \times 10^{20} \text{ cm}^{-2} \text{ K}^{-1} \text{ km}^{-1} \text{ s}$ (ref. 15; see Supplementary Methods and Supplementary Fig. 2). The derived values for size, mass and velocity dispersion can then be used to estimate the role of self-gravity at each point in the hierarchy, via calculation of an ‘observed’ virial parameter, $\alpha_{\text{obs}} = 5\sigma_v^2 R / GM_{\text{lum}}$. In principle, extended portions of the tree (Fig. 2, yellow highlighting) where $\alpha_{\text{obs}} < 2$ (where gravitational energy is comparable to or larger than kinetic energy) correspond to regions of p - p - v space where self-gravity is significant. As α_{obs} only represents the ratio of kinetic energy to gravitational energy at one point in time, and does not explicitly capture external over-pressure and/or magnetic fields¹⁶, its measured value should only be used as a guide to the longevity (boundedness) of any particular feature.

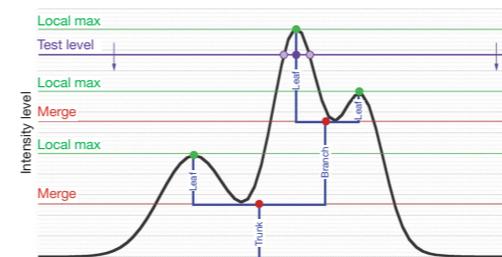


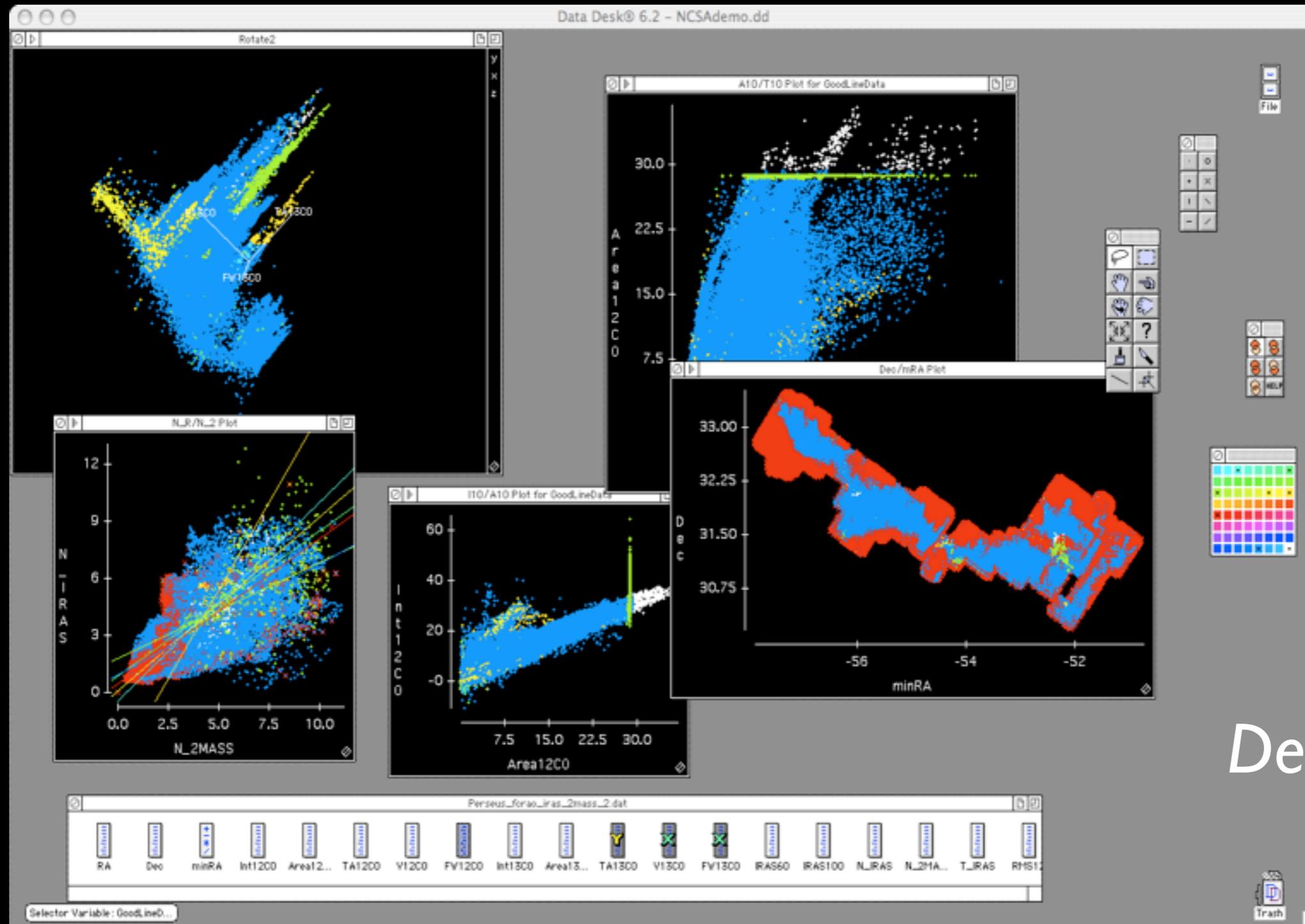
Figure 3 | Schematic illustration of the dendrogram process. Shown is the construction of a dendrogram from a hypothetical one-dimensional emission profile (black). The dendrogram (blue) can be constructed by ‘dropping’ a test constant emission level (purple) from above in tiny steps (exaggerated in size here, light lines) until all the local maxima and mergers are found, and connected as shown. The intersection of a test level with the emission is a set of points (for example the light purple dots) in one dimension, a planar curve in two dimensions, and an isosurface in three dimensions. The dendrogram of 3D data shown in Fig. 2c is the direct analogue of the tree shown here, only constructed from ‘isosurface’ rather than ‘point’ intersections. It has been sorted and flattened for representation on a flat page, as fully representing dendrograms for 3D data cubes would require four dimensions.



Interactivity for the Future

*(from “**Could**” to “**Can**”)*

“Data Desk”



Demo!

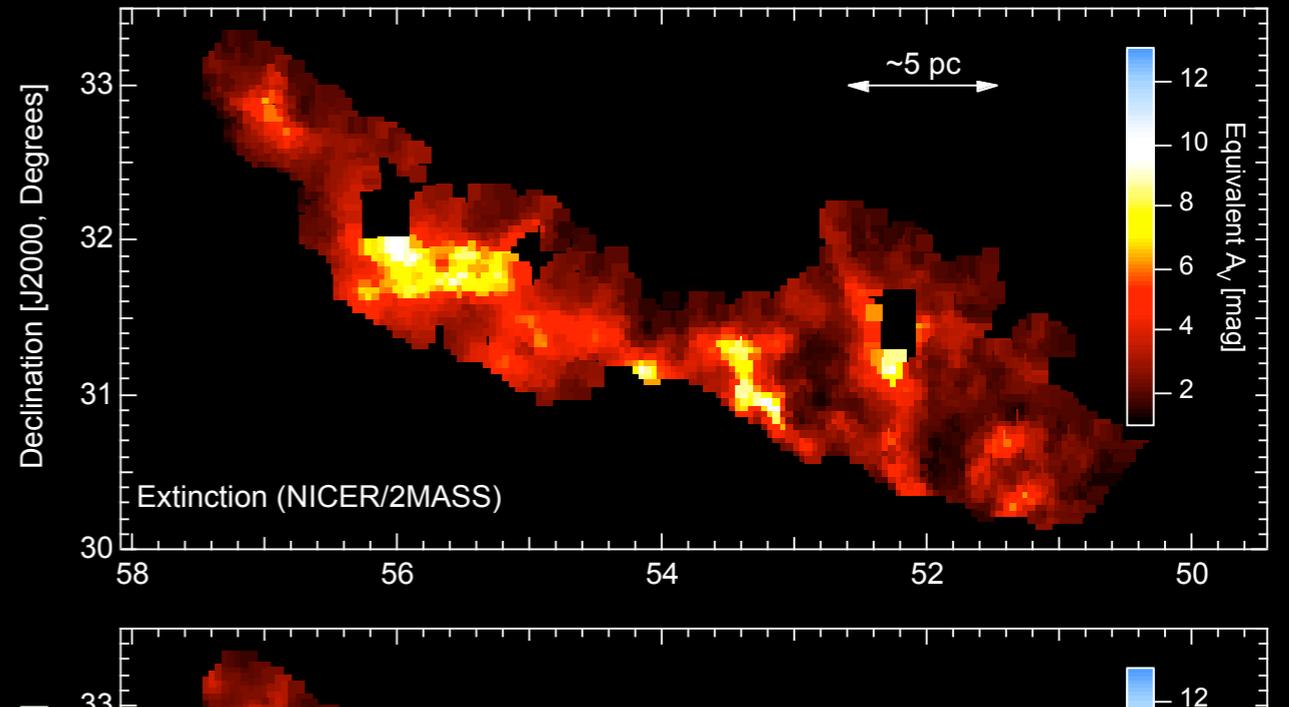
If only **DataDesk** were >2D...??
3D selection tools (& interaction) are challenging

The (secret)

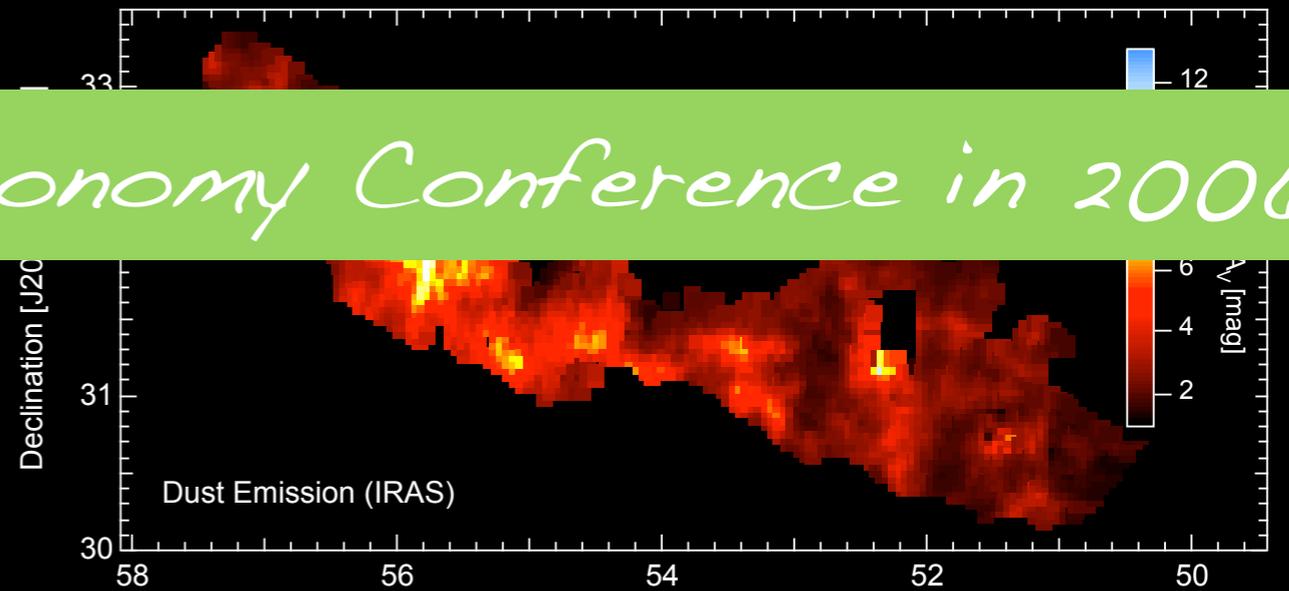
Real Slide from Real Astronomy Conference in 2006

Inherent in
column density
mapping.

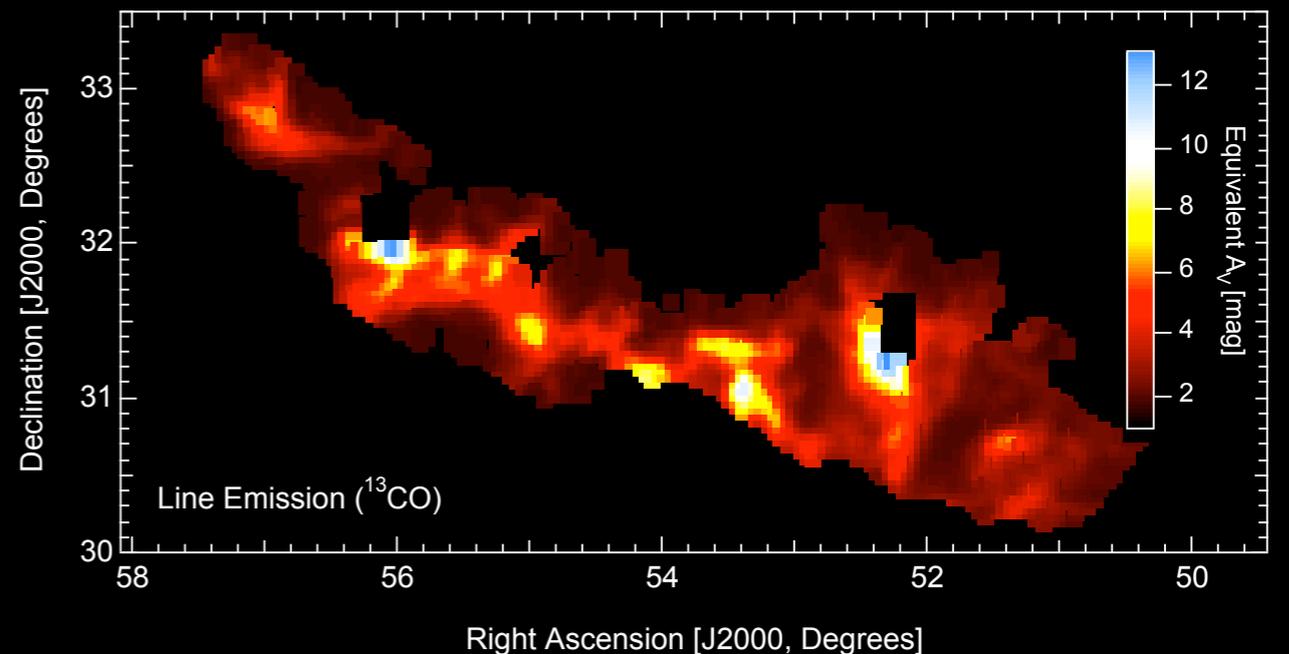
Extinction



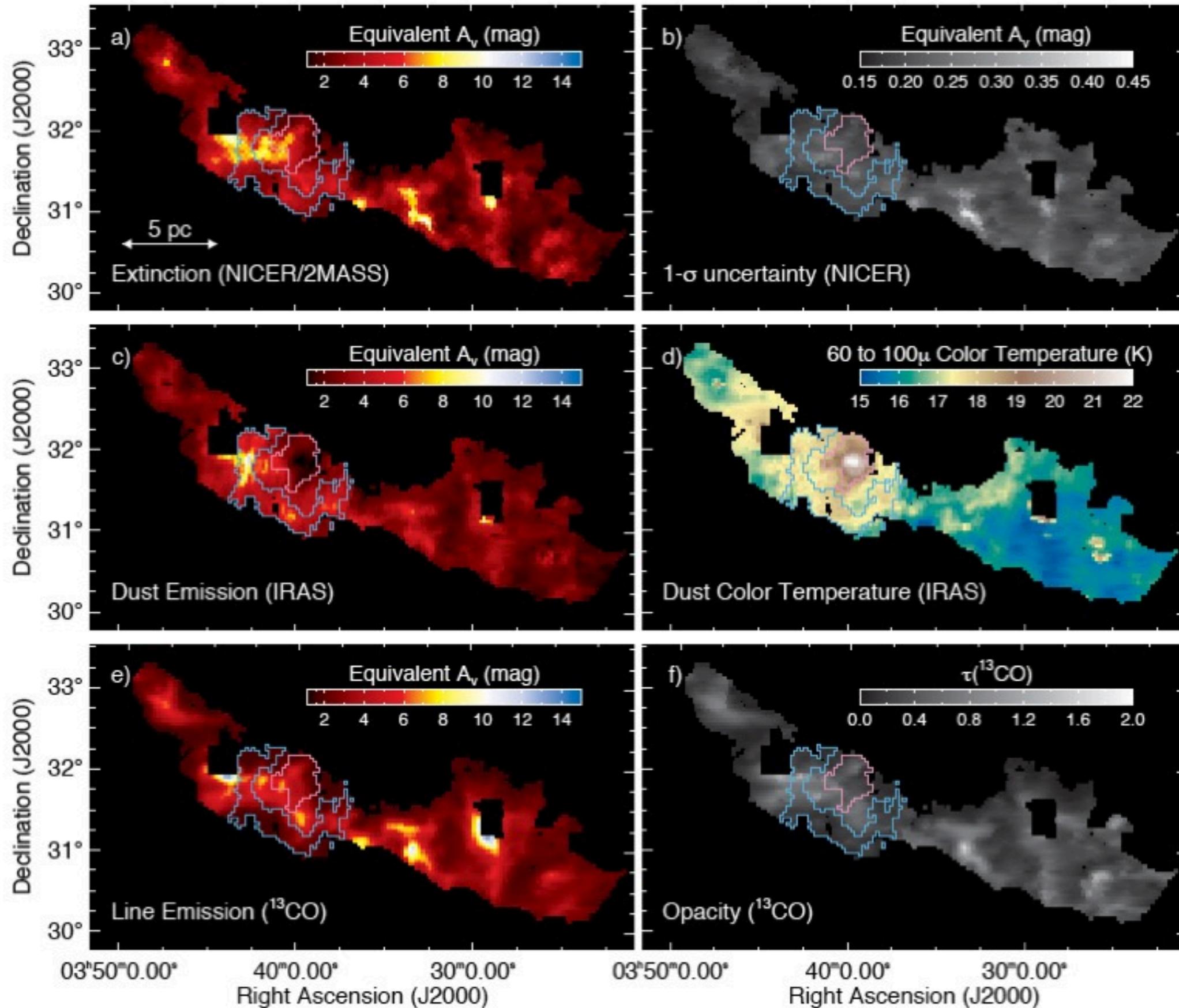
Dust Emission



^{13}CO Emission



FYI: Published, 2009, like this...



Mirage (Bell Labs)

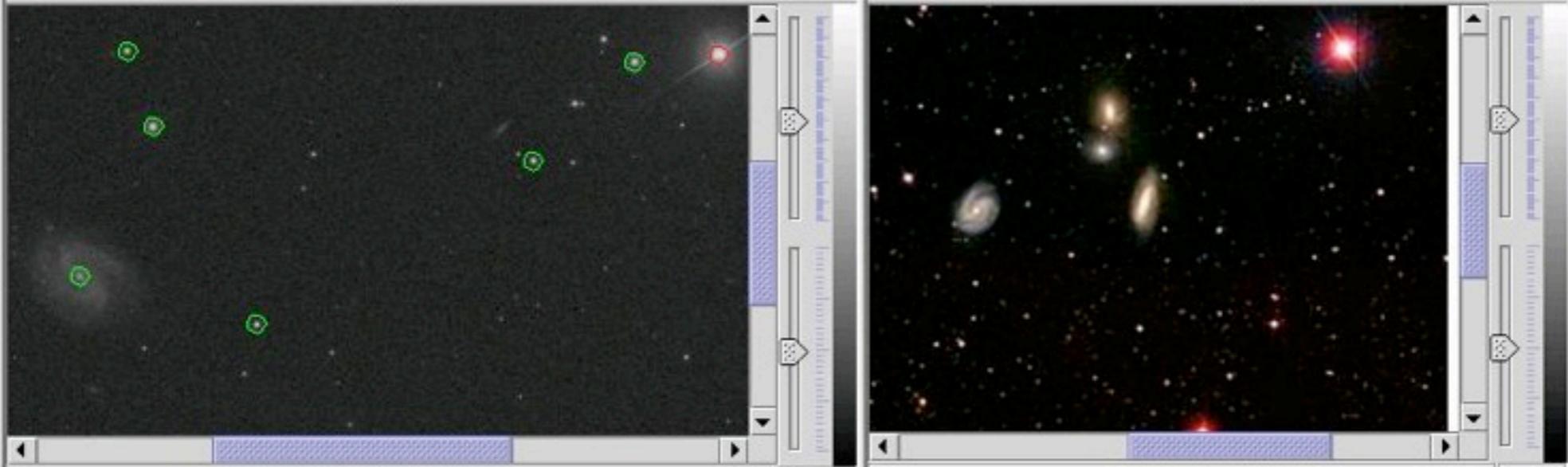
Tasks

Task	Status	Message
SDSSDR2-I-SIAP-RA_9.89...	Completed	Done.
SDSSDR2-JPG-SIAP-RA_9...	Completed	Done.
SDSSDR2-R-SIAP-RA_9.8...	Completed	Done.
SDSSDR2-U-SIAP-RA_9.8...	Completed	Done.
SDSSDR2-Z-SIAP-RA_9.8...	Completed	Done.
Loading SDSS-DR2-RA_9...	Completed	Loaded 1 datasets.

Console Options Help

/tmp/SDSS-DR2-RA_9.895-Dec_0.86-Radius_0.25_Resource0_Tab

File Image Scale Color Data/Axes



fpC-003325-r6-0174.fit.gz x0.25

(9.88868, 1.01311) (1686, 479) 1115.0

asp?ra=9.895&dec=0.86&height=512&width=512&scale=3 x1.0

(282, 223) (3, 7, 6)

Z



U G

587731187282019071	24.18713	24.20689	22
588015510347318143	25.97617	23.60485	22
587731187281953508	21.4283	20.91666	21
587731187282018784	23.57881	22.82347	22
587731187282018888	23.81209	22.60126	21
587731187281953860	19.15922	17.97867	29
587731187282084911	23.8728	25.90358	23
587731187281887870	25.03652	22.63719	21
588015510347513898	25.59181	23.56613	21
587731187281888417	24.52932	25.09906	29
587731187818823841	21.79988	20.83762	20
587731187818824258	24.73024	22.97165	22

cf. Avizo (Mercury Systems); some aspects of GenePattern; Taverna...

What we *can* (and others *could*) see off the desktop...



The screenshot shows the IIC website page for the Scientists' Discovery Room Lab (SDR Lab). The page features a navigation menu on the left with links for home, about the IIC, research, education, people, events, employment, and reaching the IIC. Below the navigation is a newsletter sign-up form with a 'Subscribe' button and a 'Submit' button. The main content area is titled 'scientists' discovery room lab (sdr lab)' and includes a 'Lead investigators' section listing Chia Shen and Hanspeter Pfister, and a 'Project staff' section listing Michael Horn, Meekal Bajaj, Matthew Tobiasz, and Matthias Lee. The 'Description' section provides a detailed overview of the SDR lab, its research focus, and the INVOLV framework. It also includes a small image of researchers interacting with a large display wall.

Slideshow: Tabletop Computers *Continued* By Meredith Ringel Morris

First Published December 2008

Email Print Comments (1) Reprints Newsletters

Del.icio.us Digg Slashdot

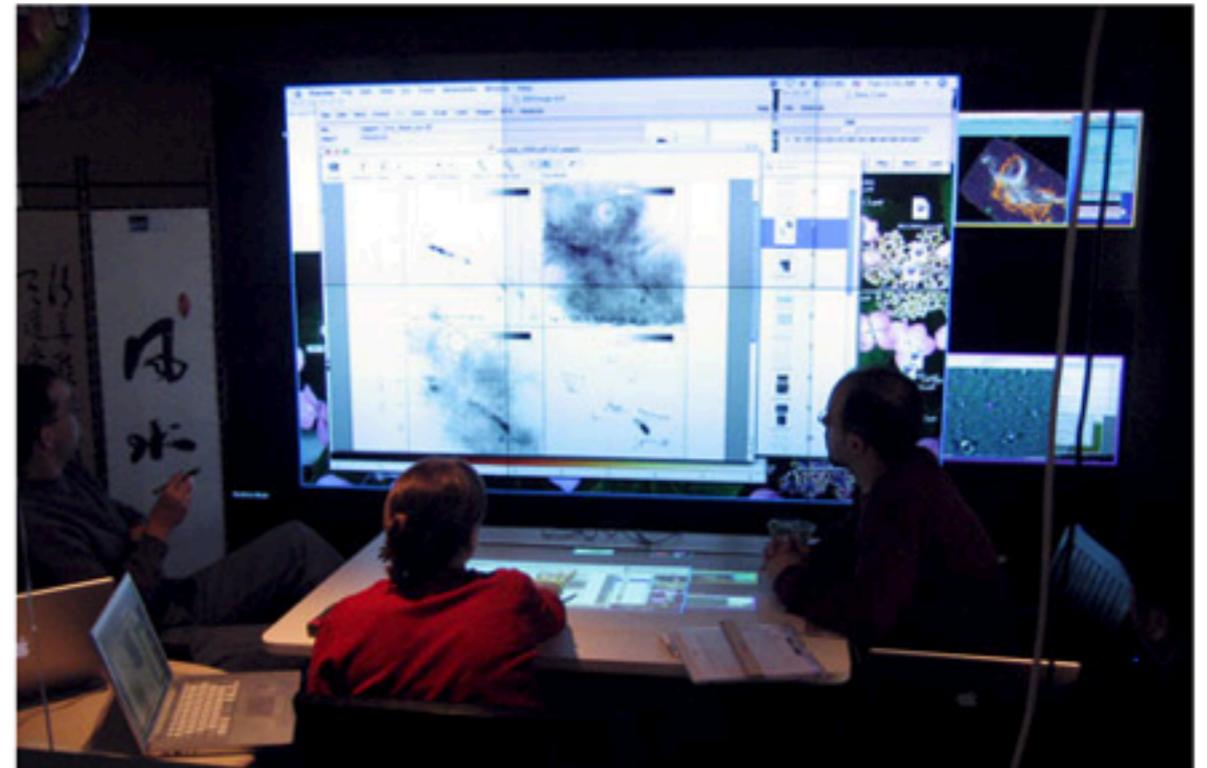


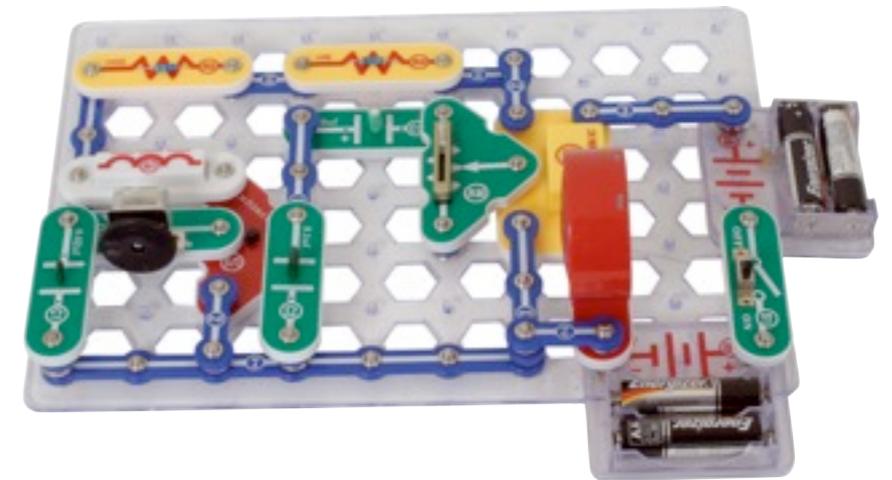
PHOTO: HAO JIANG, DANIEL WIGDOR, CLIFTON FORLINES, AND CHIA SHEN

UBITABLE: Users can interact with surface computers through auxiliary devices, such as laptops, phones, and PDAs. The display on the auxiliary device can convey private or sensitive content to a single user, while group-appropriate content can appear on the tabletop display. Chia Shen and her colleagues at Mitsubishi Electric Research Laboratories, in Cambridge, Mass., have explored auxiliary interactions with surface computers in their UbiTable project, in which two people with laptops collaborate over a tabletop display. Recently, Shen expanded the UbiTable into an interactive room called the WeSpace. People can share data on their laptops with other people in the room, using both a table and a large display wall. Here, three Harvard University astrophysicists discuss radio and IR spectrum images using the WeSpace.

The Scientists' Discovery Room (Shen & Pfister)



movie courtesy Daniel Wigdor, equipment now in Chia Shen's SDR lab at Harvard SEAS



The *Modular, Personalizable, Approach* we
“Can”, “Could” (& **Should!?**) Take to *Interactions*

DendroStar/applet - IIC/AstroMed
 http://am.iic.harvard.edu/index.cgi/DendroStar/applet

The DendroStar Applet for L1448: Try me!

Harvard IIC Home
 AM Project overview, what's new?, press, about us, contact us
 Research background, projects, papers, images, movies
 Software overview, Slicer: getting started, Slicer 3, fits2vtk, OsiriX, DendroStar
 Links: Center for Astrophysics, COMPLETE Survey, Surgical Planning Lab, 3D Slicer, related projects
 User: Login
 Search: Search (Titles, Text)

Applet DendroStar started

DendroStar (Douglas Alan)

“Made with Processing”
 (see Reas & Fry 2006)

HemoVis : Built with Processing
 hemovis.html

320 CT Scan
 Left Coronary Artery
 Lattice-Boltzman
 (High & Low Flow Rates)
 Open All Data

ESS (Pa)
 8
 0

Color: [Color Selector]

Built with Processing by Michelle Borkin
 Applet HemoVis started

HemoVis (Michelle Borkin)



Spitzer Space Telescope

• Jet Propulsion Laboratory
• California Institute of Technology
• Vision for Space Exploration

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- By Subject
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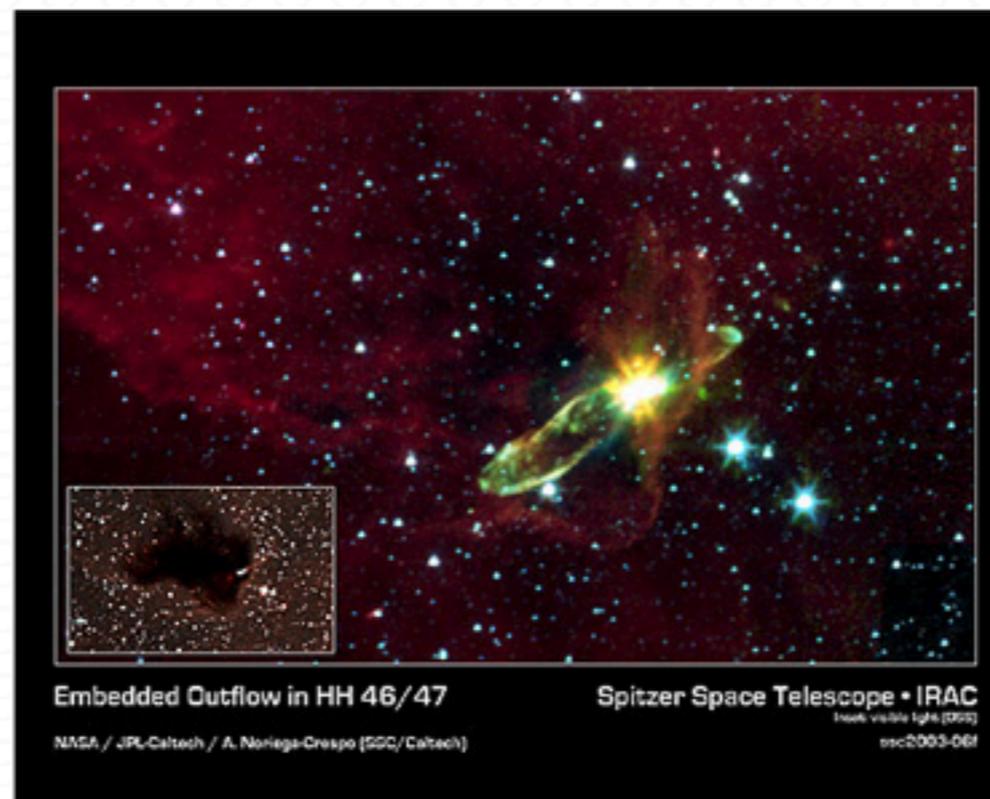
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- Mailing List
- RSS Feed (XML)

References

- Fast Facts
- Press Kit (.pdf)
- Fact Sheet (.pdf)
- Field Guides
- Glossary

Media Contacts



Embedded Outflow in HH 46/47

Spitzer Space Telescope • IRAC

NASA / JPL-Caltech / A. Noriega-Crespo (SSC/Caltech)

Image visible light (DSS)
ssc2003-06f

Credit: NASA/JPL-Caltech/A. Noriega-Crespo (SSC/Caltech), Digital Sky Survey

HH46/47

This image from NASA's Spitzer Space Telescope transforms a dark cloud into a silky translucent veil, revealing the molecular outflow from an otherwise hidden newborn star. Using near-infrared light, Spitzer pierces through the dark cloud to detect the embedded outflow in an object called HH 46/47. Herbig-Haro (HH) objects are bright, nebulous regions of gas and dust that are usually buried within dark clouds. They are formed when supersonic gas ejected from a forming protostar, or embryonic star, interacts with the surrounding interstellar medium. These young stars are often detected only in the infrared.

The Spitzer image was obtained with the infrared array camera. Emission at 3.6 microns is shown as blue, emission from 4.5 and 5.8 microns has been combined as green, and 8.0 micron emission is depicted as red.

HH 46/47 is a striking example of a low-mass protostar ejecting a jet and creating a bipolar or two-sided outflow. The central

HH4647

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Embedded Outflow in HH 46/47

Spitzer Space Telescope • IRAC

NASA / JPL-Caltech / A. Noriega-Crespo (SSC/Caltech)

Inset: visible light (DSS) bsc2003-06f

Uploaded on January 6, 2009 by [Alyssa_Goodman](#)

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From Baby Pictures to Baby Stars: What Scientists *Can* See



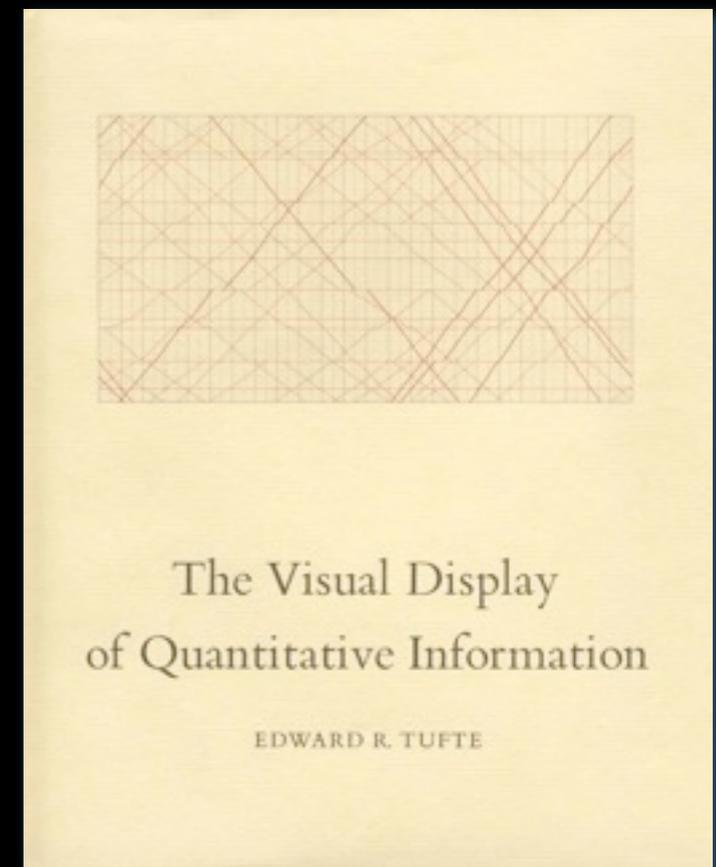
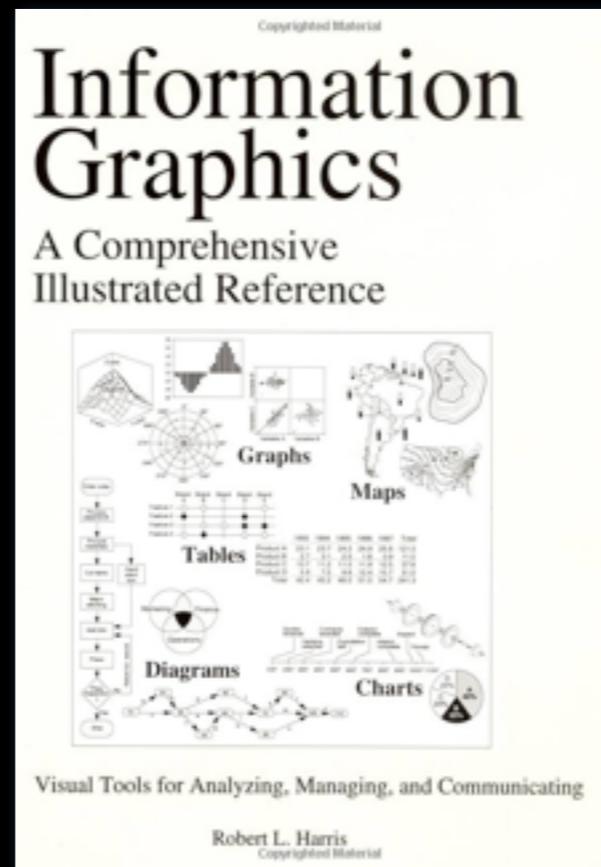
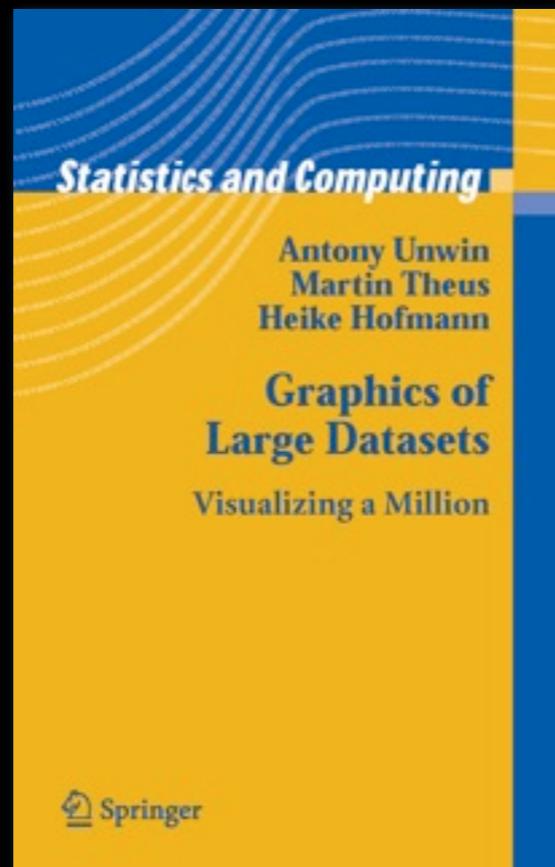
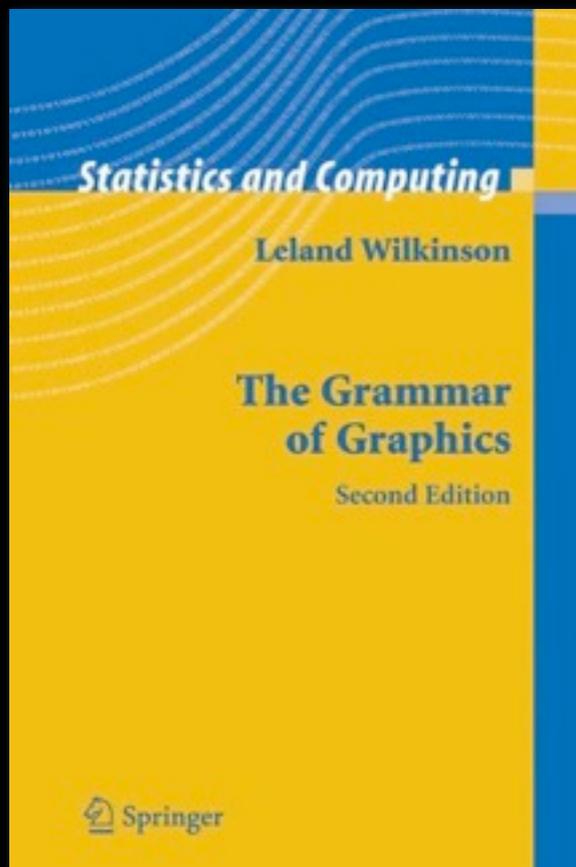
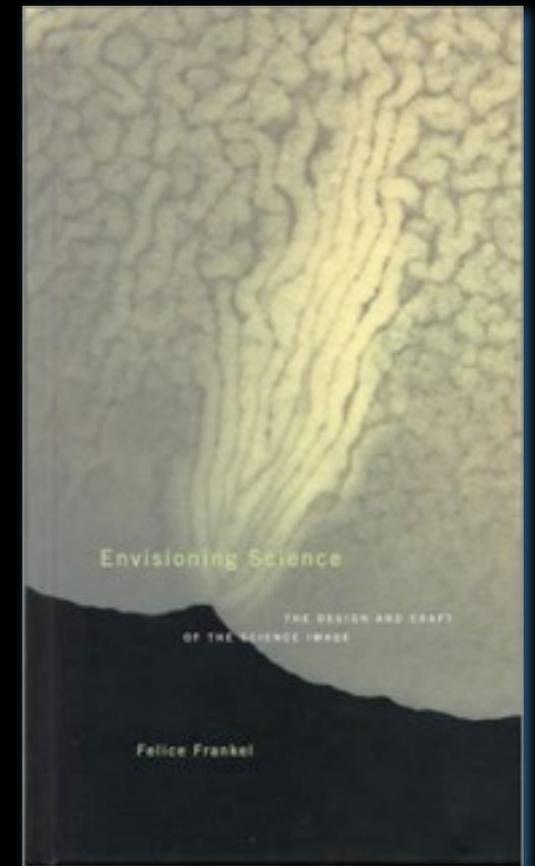
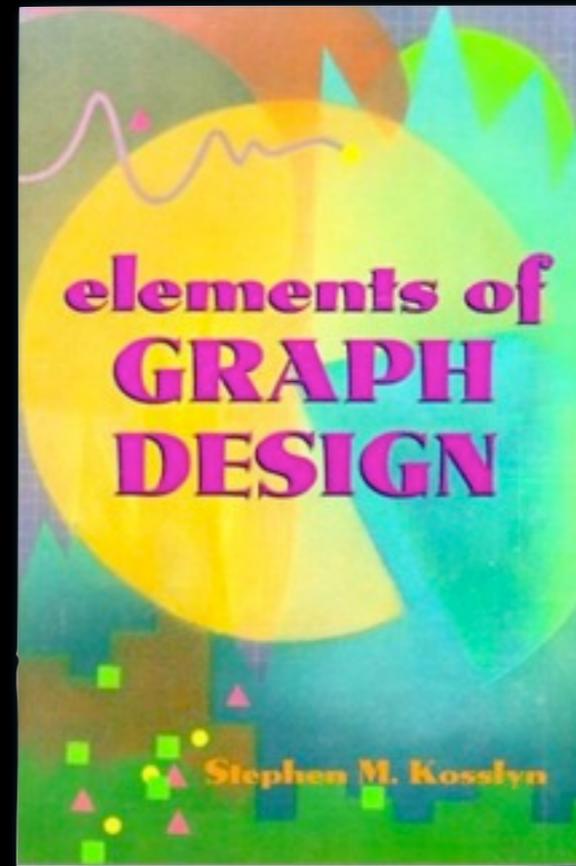
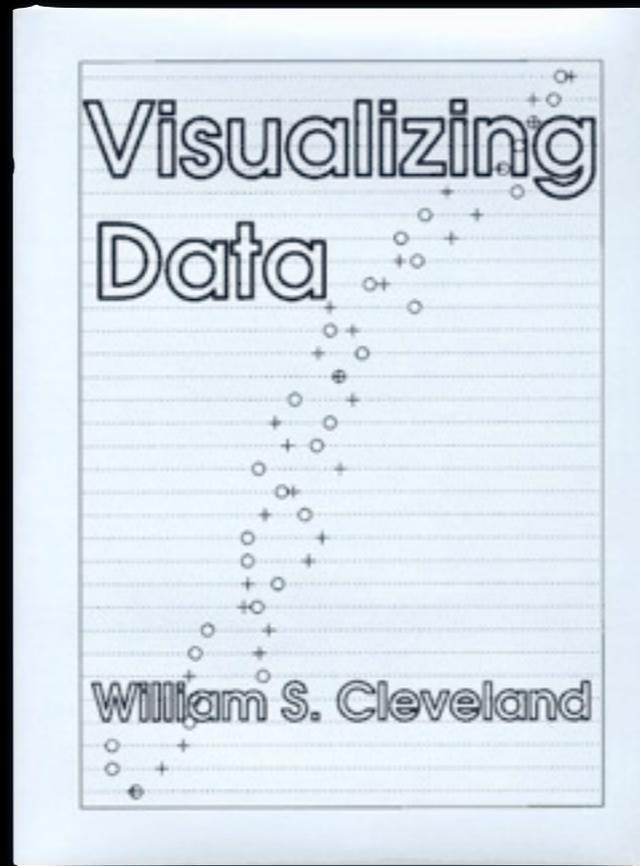
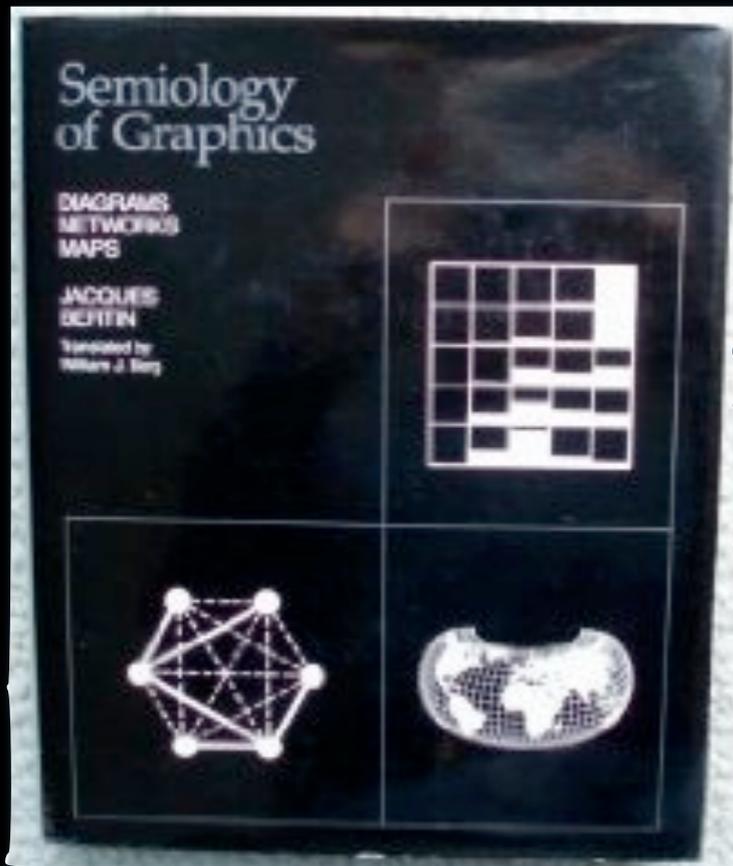
Shall we generalize?...

Alyssa A. Goodman
Harvard University (HCO+IIC)
Smithsonian Astrophysical Observatory
Scholar-in-Residence, WGBH



Discussion:

*Can this process ever be generalized in a
“theory of data graphics”?*



↑
Objectivity

e.g.
baseball
box
scores

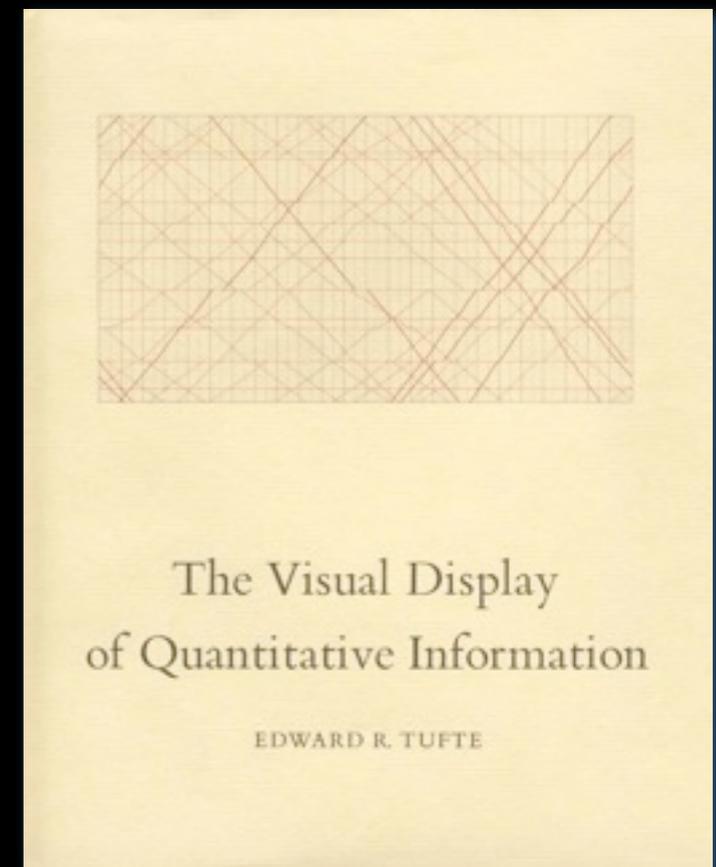
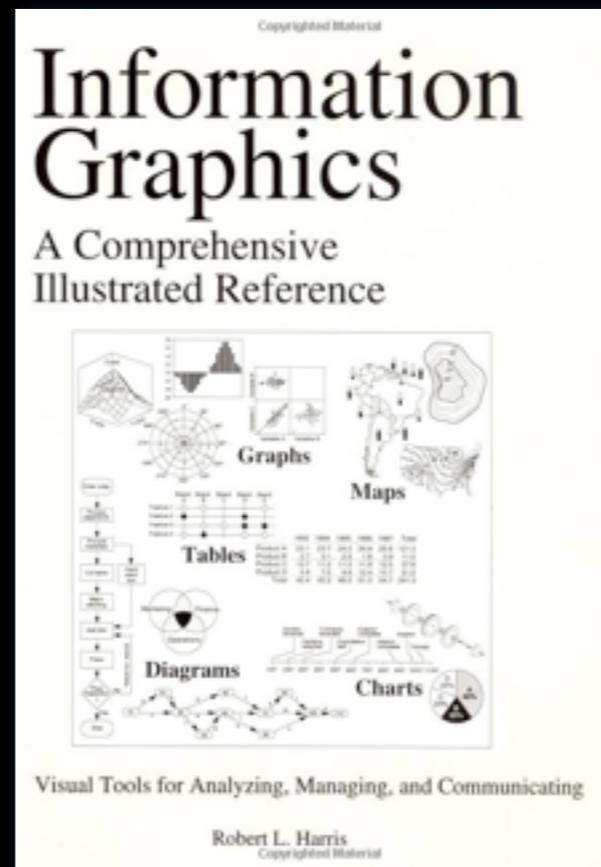
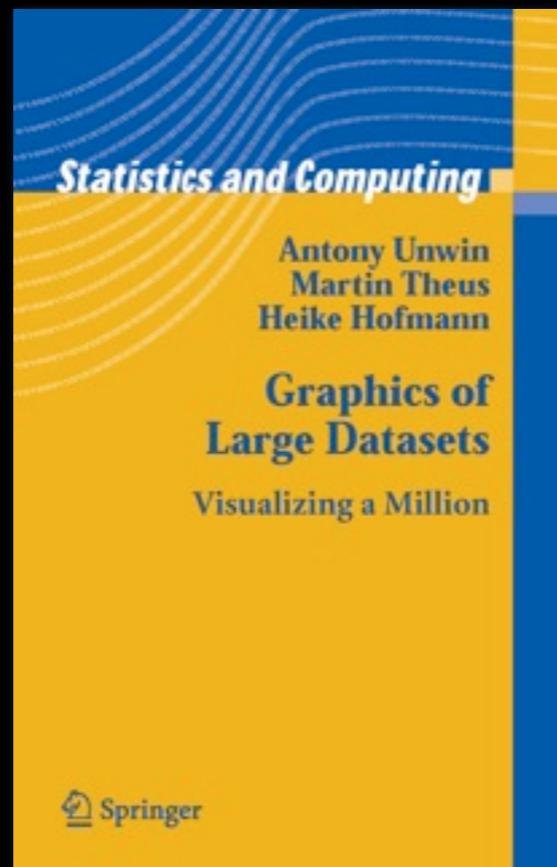
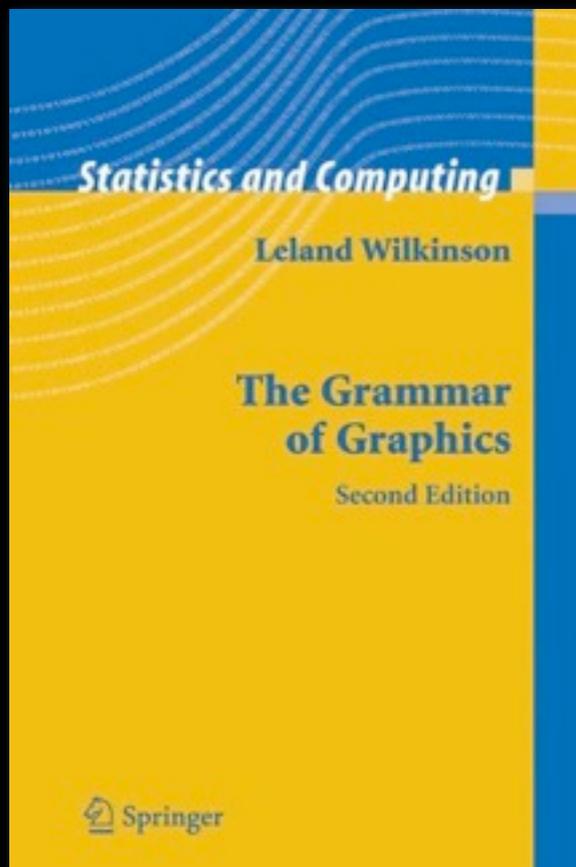
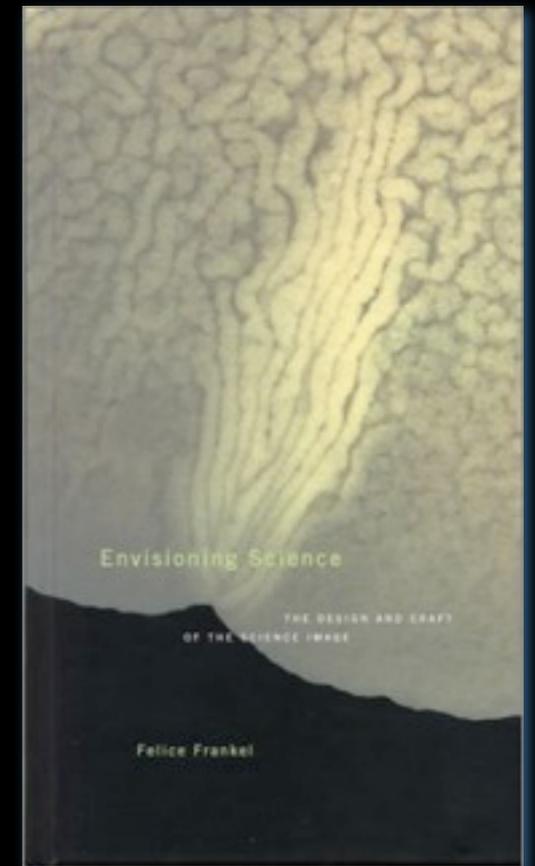
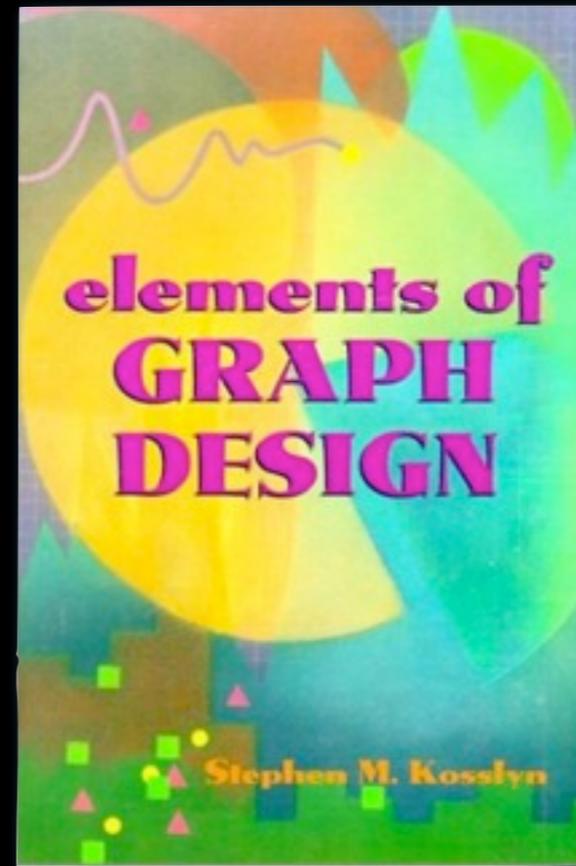
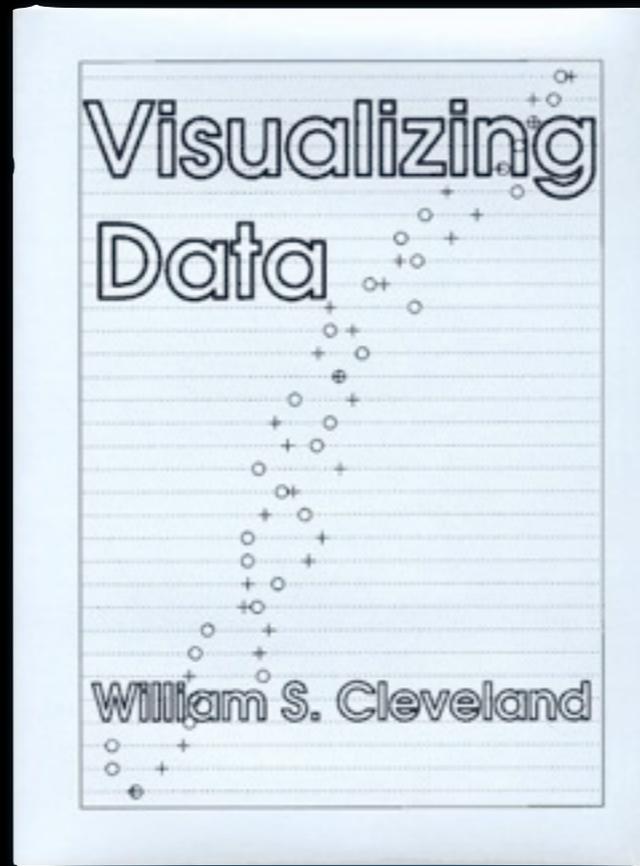
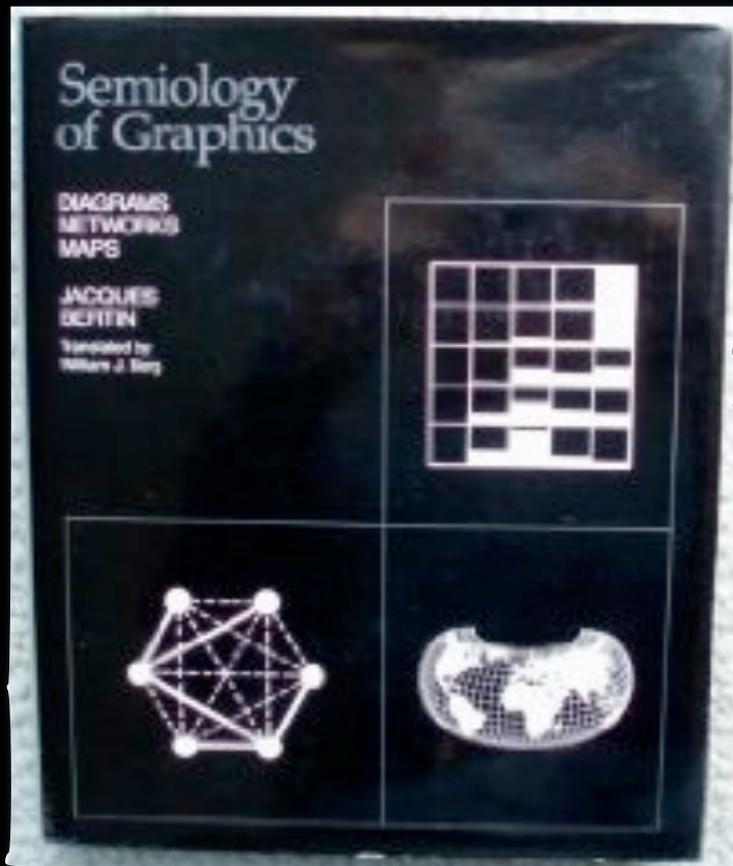
“automated”
(theory-
based)
graphics
systems

“cartesian”
plots in 2D, 3D,
e.g. an EKG

“happiness”
indicator in
economics

“aesthetics”

→
Generality



Objectivity



Generality

IM2 Visualization Rubric

Considerations

Click here to explore the "interactivity" parameter...since these others have not been defined further at this point!

Low

Overall Success

High

General Strategies

Novice

Audience

Expert

Present

Utilization

Explore

Executorial Strategies

Static

Time

Dynamic

No/Low

Interactivity

Rich

Low

Dimensionality

Rich

Single

Info Modes

*Rich
e.g. "Sound"*

Abstract

Representation Strategy

Metaphoric

Representational

Constraints/Contextual Issues

Open

**Proprietary
Content**

IP Rich

No/Low

**Socio-econ
Impact**

High

Another approach:
“A Virtual Graphical
Collaborative”
a-la-Frankel

(graphics courtesy David
Curry, participant at IM2
“Group A” at Apple in 2007)



IM2.3 Prototype Visualization Rubric 1.0 February 2007

- Home
- Trial Parameters
- Interactivity Page
- Interactivity: Best Practice Example

Tool Schematic

IM2 Visualization Rubric		
Considerations <i>Click here to explore the "Interactivity" parameter...since these others have not been defined further at this point!</i>		
Low	Overall Success	High
General Strategies		
Novice	Audience	Expert
Present	Utilization	Explore
Executorial Strategies		
Static	Time	Dynamic
No/Low	Interactivity	Rich
Low	Dimensionality	Rich
Single	Info Modes	Rich <i>e.g. "Sound"</i>
Abstract	Representation Strategy	Representational <i>Metaphoric</i>
Constraints/Contextual Issues		
Open	Proprietary Content	IP Rich
No/Low	Socio-econ Impact	High

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A: Practitioner Selects "Interactivity"

Interactivity

is the degree to which visualization enables users/viewers to manipulate effects, semantics, reception and performance; enter values or data to drive the visualization results, and interact and collaborate with the visualization creator to participate in the evolution of the visualization and in supporting strategies (Creative Commons Attribution-NonCommercial-ShareAlike license).

Key Questions:
 How might the visualization's performance and impact be enhanced by incorporation of interactive elements or design approaches?
 How much interactivity is appropriate to the goals, resources and audience associated with the visualization?
 How much interactivity is possible given the data and content parameters of my project?
 What tools and capabilities do I need to build specific kinds of interactive elements?
 What are the best practice examples from the visualization field for providing successful interactive designs and strategies that I might consider?
 Strategies that I might consider?

Best Practice Examples: A Spectrum of "Interactivity"
 (See an overview of expert goals, strategies and tools below.)

No interactivity is a design approach	Limited user mouse click or wheel	User actions (click, scroll, zoom, etc.)	User capability to show/hide, pan or zoom on a model	User click selection of a 3D element	Overlays of 3D models, annotations or multimedia beyond
---------------------------------------	-----------------------------------	--	--	--------------------------------------	---

Interactivity Discussion
 To create the desired, dynamic, forms are "interacting" with a given visualization when they encounter it in whatever context. They can largely ignore what they encounter and move on, they can realize an option, or better...

But a significant difference is clicking a button which has, at one extreme, visualizations which tend the observer's role to passive consumption, and, at the other extreme, visualizations which invite, or even depend, on the observer to manipulate and alter the visualization itself, and in some examples enable users to collaborate with the creator to shape the evolution of the visualization with user data, new strategies and new direction.

Successful visualizations of science concepts or phenomena does not depend on a high degree of interactivity. But there are powerful examples of visualizations that are successful precisely because they have interactive elements designed into them. The question arises as to how to design to present such a spectrum, and it needs representation, such as use of specific examples and practice or articulating the goals, strategies and performance of these examples.

Interactivity also has audience aspects. Some science articles include interactivity based on the learner's learning styles in other contexts. Other articles may be less engaging and instead find interactivity, benign or even distracting.

Visualization design should be mindful of the above. (link: link...)

Key Strategies Discussion
 text to follow...

Tools Discussion
 text to follow...

Key Readings/Links
 to follow...

B: "Interactivity" Provides Overview, Best Practice Examples

C: Practitioner drills-down on best practice example

Interactivity: Best Practice Example

"Deep Publish: Star-forming Gas"
 Alyssa Goodman
 Harvard University
 agoodman@cs.harvard.edu

Best Practice Example: Goals, Strategies, Tools, Resources

Title: "Deep Publish: Star-forming Gas"

Author/Creator/Team:
 Alyssa Goodman, Harvard agoodman@cs.harvard.edu

Goals Narrative:
 It is extremely difficult to offer insight into three-dimensional information without interactive tools. The visualization above is a screenshot from 3D Slicer, software developed at ... (text to follow)

Audience(s):
 (text to follow)

Key Challenges/Strategies:
 (text to follow)

Tools & Methods:
 (text to follow)

Other Readings/Resources:
 (text to follow)

graphics courtesy David Curry, participant at IM2 "Group A" at Apple in 2007

extra slides

Star Formation + Technology

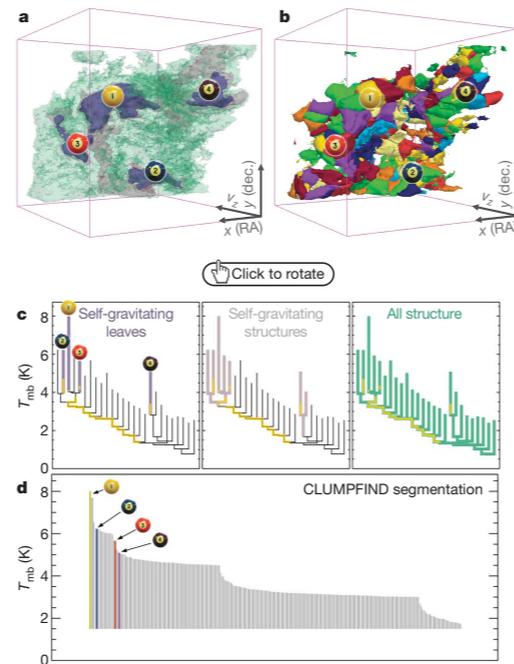


Figure 2 | Comparison of the 'dendrogram' and 'CLUMPFIND' feature-identification algorithms as applied to ¹³CO emission from the L1448 region of Perseus. **a**, 3D visualization of the surfaces indicated by colours in the dendrogram shown in **c**. Purple illustrates the smallest scale self-gravitating structures in the region corresponding to the leaves of the dendrogram; pink shows the smallest surfaces that contain distinct self-gravitating leaves within them; and green corresponds to the surface in the data cube containing all the significant emission. Dendrogram branches corresponding to self-gravitating objects have been highlighted in yellow over the range of T_{mb} (main-beam temperature) test-level values for which the virial parameter is less than 2. The x - y locations of the four 'self-gravitating' leaves labelled with billiard balls are the same as those shown in Fig. 1. The 3D visualizations show position-position-velocity (p - p - v) space. RA, right ascension; dec., declination. For comparison with the ability of dendrograms (**c**) to track hierarchical structure, **d** shows a pseudo-dendrogram of the CLUMPFIND segmentation (**b**), with the same four labels used in Fig. 1 and in **a**. As 'clumps' are not allowed to belong to larger structures, each pseudo-branch in **d** is simply a series of lines connecting the maximum emission value in each clump to the threshold value. A very large number of clumps appears in **b** because of the sensitivity of CLUMPFIND to noise and small-scale structure in the data. In the online PDF version, the 3D cubes (**a** and **b**) can be rotated to any orientation, and surfaces can be turned on and off (interaction requires Adobe Acrobat version 7.0.8 or higher). In the printed version, the front face of each 3D cube (the 'home' view in the interactive online version) corresponds exactly to the patch of sky shown in Fig. 1, and velocity with respect to the Local Standard of Rest increases from front (-0.5 km s^{-1}) to back (8 km s^{-1}).

data, CLUMPFIND typically finds features on a limited range of scales, above but close to the physical resolution of the data, and its results can be overly dependent on input parameters. By tuning CLUMPFIND's two free parameters, the same molecular-line data set⁸ can be used to show either that the frequency distribution of clump mass is the same as the initial mass function of stars or that it follows the much shallower mass function associated with large-scale molecular clouds (Supplementary Fig. 1).

Four years before the advent of CLUMPFIND, 'structure trees'⁹ were proposed as a way to characterize clouds' hierarchical structure

using 2D maps of column density. With this early 2D work as inspiration, we have developed a structure-identification algorithm that abstracts the hierarchical structure of a 3D (p - p - v) data cube into an easily visualized representation called a 'dendrogram'¹⁰. Although well developed in other data-intensive fields^{11,12}, it is curious that the application of tree methodologies so far in astrophysics has been rare, and almost exclusively within the area of galaxy evolution, where 'merger trees' are being used with increasing frequency¹³.

Figure 3 and its legend explain the construction of dendrograms schematically. The dendrogram quantifies how and where local maxima of emission merge with each other, and its implementation is explained in Supplementary Methods. Critically, the dendrogram is determined almost entirely by the data itself, and it has negligible sensitivity to algorithm parameters. To make graphical presentation possible on paper and 2D screens, we 'flatten' the dendrograms of 3D data (see Fig. 3 and its legend), by sorting their 'branches' to not cross, which eliminates dimensional information on the x axis while preserving all information about connectivity and hierarchy. Numbered 'billiard ball' labels in the figures let the reader match features between a 2D map (Fig. 1), an interactive 3D map (Fig. 2a online) and a sorted dendrogram (Fig. 2c).

A dendrogram of a spectral-line data cube allows for the estimation of key physical properties associated with volumes bounded by isosurfaces, such as radius (R), velocity dispersion (σ_v) and luminosity (L). The volumes can have any shape, and in other work¹⁴ we focus on the significance of the especially elongated features seen in L1448 (Fig. 2a). The luminosity is an approximate proxy for mass, such that $M_{lum} = X_{13CO} L_{13CO}$, where $X_{13CO} = 8.0 \times 10^{20} \text{ cm}^2 \text{ K}^{-1} \text{ km}^{-1} \text{ s}$ (ref. 15; see Supplementary Methods and Supplementary Fig. 2). The derived values for size, mass and velocity dispersion can then be used to estimate the role of self-gravity at each point in the hierarchy, via calculation of an 'observed' virial parameter, $\alpha_{obs} = 5\sigma_v^2 R / GM_{lum}$. In principle, extended portions of the tree (Fig. 2, yellow highlighting) where $\alpha_{obs} < 2$ (where gravitational energy is comparable to or larger than kinetic energy) correspond to regions of p - p - v space where self-gravity is significant. As α_{obs} only represents the ratio of kinetic energy to gravitational energy at one point in time, and does not explicitly capture external over-pressure and/or magnetic fields¹⁶, its measured value should only be used as a guide to the longevity (boundedness) of any particular feature.

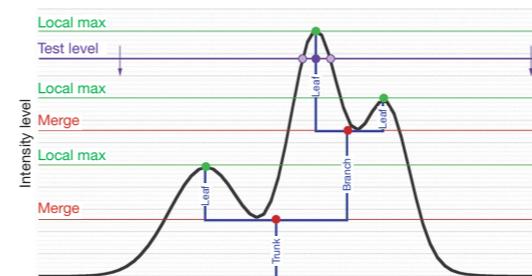
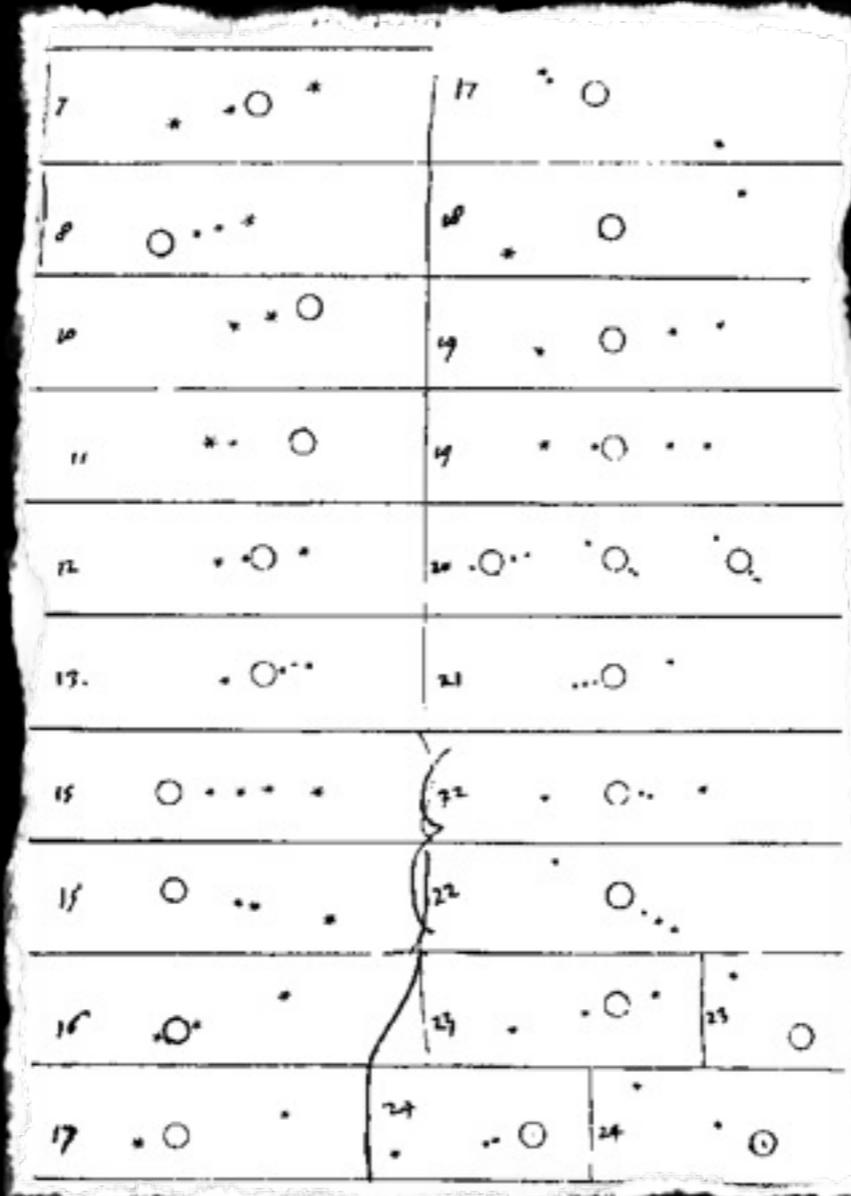


Figure 3 | Schematic illustration of the dendrogram process. Shown is the construction of a dendrogram from a hypothetical one-dimensional emission profile (black). The dendrogram (blue) can be constructed by 'dropping' a test constant emission level (purple) from above in tiny steps (exaggerated in size here, light lines) until all the local maxima and mergers are found, and connected as shown. The intersection of a test level with the emission is a set of points (for example the light purple dots) in one dimension, a planar curve in two dimensions, and an isosurface in three dimensions. The dendrogram of 3D data shown in Fig. 2c is the direct analogue of the tree shown here, only constructed from 'isosurface' rather than 'point' intersections. It has been sorted and flattened for representation on a flat page, as fully representing dendrograms for 3D data cubes would require four dimensions.

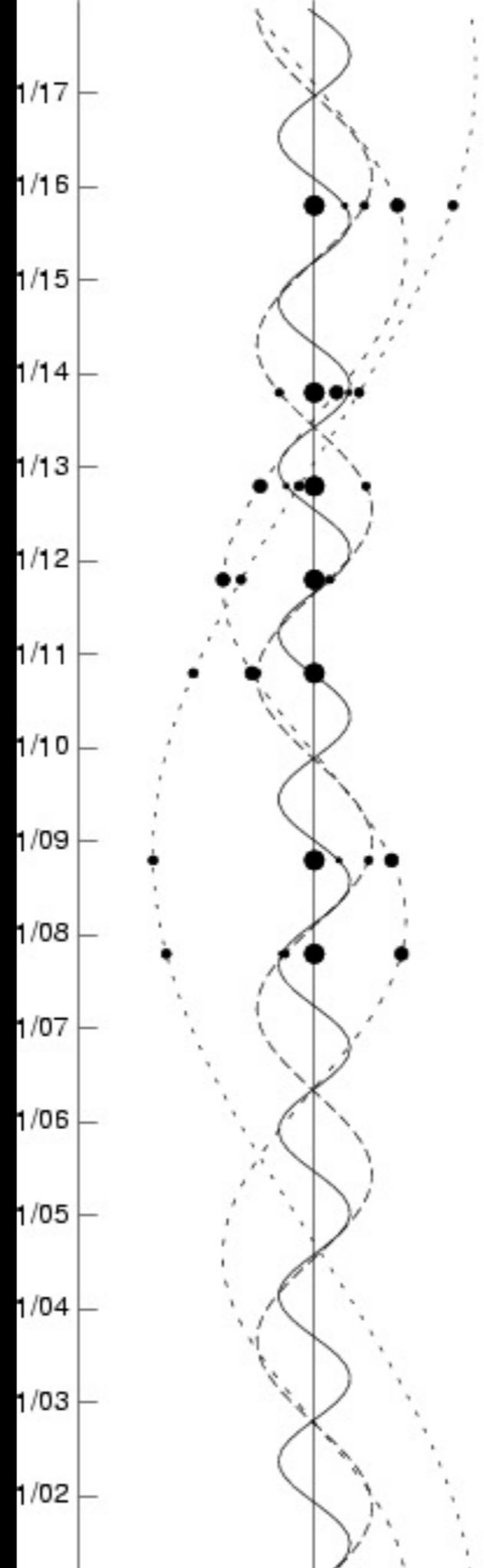
Galileo's Moons + Technology

Scop. Principe.
 Galileo Galilei Familiari. Seruo della Ser. V. inuigilanti
 do assistuano, et lo ogni spirito se bene no solo satisfaco
 aluano che non della stessa di Mathematico nelle sue
 Vie di Padova,
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 prospera in l'uantaggi di scoprire l'ogni et vole dell' inimico
 et uale here et pu di tempo prima di ogni sempre noi et distinguendo
 il numero et la qualita de i vasselli guidare le sue forze
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 nella campagna sperta uidero et particolarly distinguere ogni suo
 tutto et propriamento.
 Feb. 7. di gennaio
 Giove si vede a 7
 Feb. 8. usi
 Feb. 12. si vede in tale uisione
 Feb. 13. si vede in uisione a Giove 4 stelle
 Feb. 14. si vede
 Feb. 15. si vede in 4 con in uisione la 4 con di
 stante dalla 3. L'oppo si uide
 Lo spazio delle 3 uide in un
 maggiore del diametro di 7 et e
 in un in linea retta.

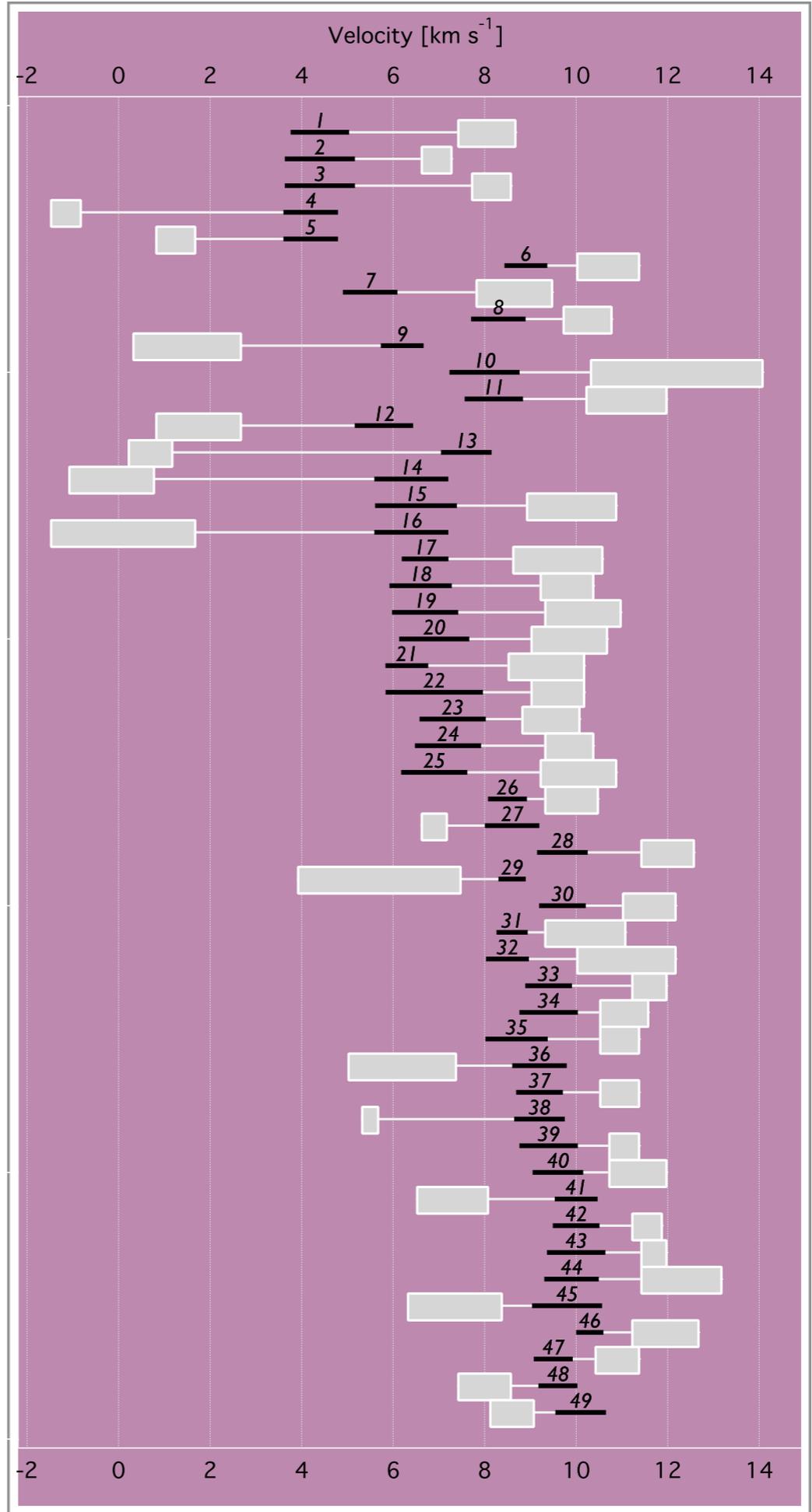
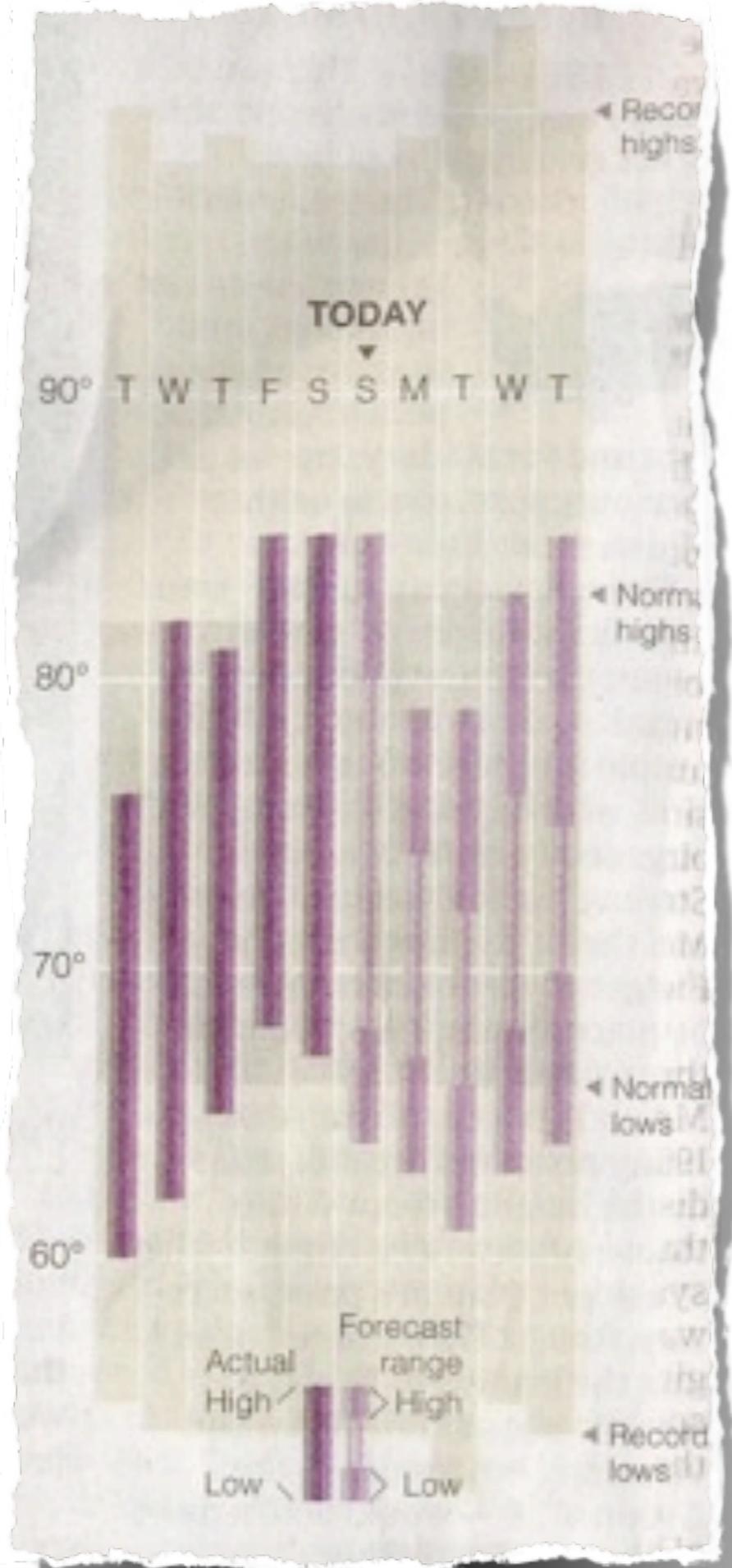


SIDERIUS NUNCIUS
 On the third, at the seventh hour, the stars were arranged in this
 quence. The eastern one was 1 minute, 30 seconds from Jupiter
 : closest western one 2 minutes; and the other western one wa
 East * O * * West
 30 minutes removed from this one. They were absolutely on the
 same straight line and of equal magnitude.
 On the fourth, at the second hour, there were four stars around
 Jupiter, two to the east and two to the west, and arranged precise
 East * * O * * West
 on a straight line, as in the adjoining figure. The easternmost wa
 distant 3 minutes from the next one, while this one was 40 second
 from Jupiter; Jupiter was 4 minutes from the nearest western one
 and this one 6 minutes from the westernmost one. Their magnitude
 were nearly equal; the one closest to Jupiter appeared a little smaller
 than the rest. But at the seventh hour the eastern stars were only
 30 seconds apart. Jupiter was 2 minutes from the nearer eastern
 East ** O * * West
 one, while he was 4 minutes from the next western one, and this
 one was 3 minutes from the westernmost one. They were all equal
 and extended on the same straight line along the ecliptic.
 On the fifth, the sky was cloudy.
 On the sixth, only two stars appeared flanking Jupiter, as is seen
 East * O * West
 in the adjoining figure. The eastern one was 2 minutes and the
 western one 3 minutes from Jupiter. They were on the same straight
 line with Jupiter and equal in magnitude.
 On the seventh, two stars stood near Jupiter both to the east

Notes for & re-productions of Siderius Nuncius (1610)



NYT Weather



Young Stellar Outflows